



**NOKIA  
6620**

# User Guide



# Nokia 6620 User Guide

Phone information	Numbers	Where is the number?
My number		Wireless service provider
Voice mail number		Wireless service provider
Wireless provider's number		Wireless service provider
Provider's customer care		Wireless service provider
Model number	Nokia 6620	Label on back of phone (under battery)
Type number	NHL-12	Label on back of phone (under battery)
IMEI number		Label on back of phone (under battery)

## NOTES

## LEGAL INFORMATION

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# CE 168

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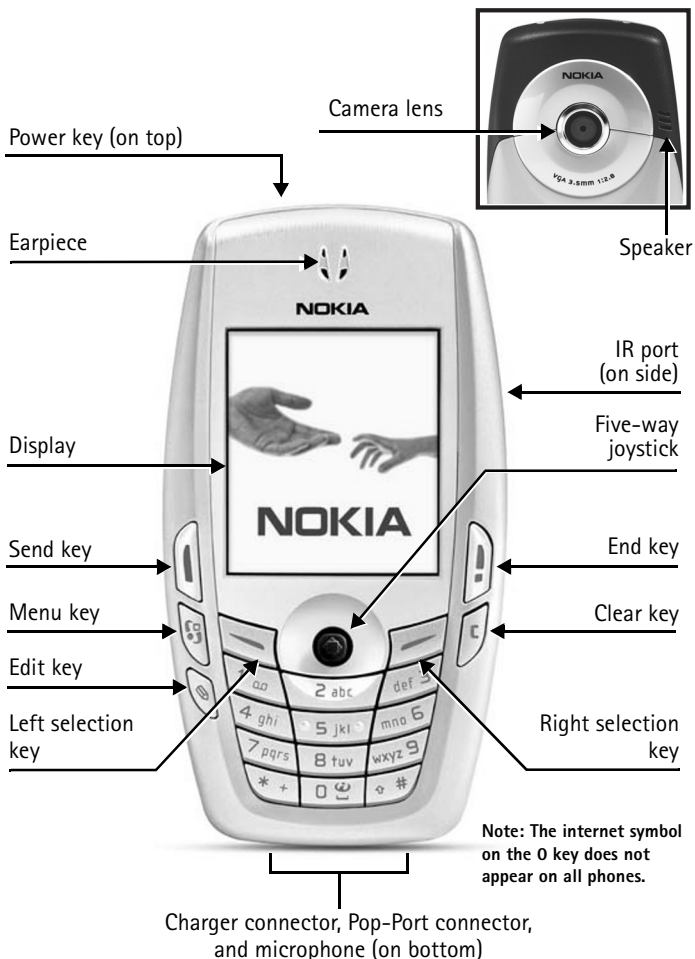
## **EXPORT CONTROLS**

This device may contain commodities, technology or software subject to export laws and regulations from the US and other countries. Diversion contrary to law is prohibited.

## **FCC/INDUSTRY CANADA NOTICE**

Your device may cause TV or radio interference (for example, when using a telephone in close proximity to receiving equipment). The FCC or Industry Canada can require you to stop using your telephone if such interference cannot be eliminated. If you require assistance, contact your local service facility. This device complies with part 15 of the FCC rules. Operation is subject to the condition that this device does not cause harmful interference.

## Nokia 6620 phone at a glance



## Quick guide

Make a call	Enter a phone number, and press the <b>Send</b> key.
Answer a call	Press the <b>Send</b> key.
Answer call during call	Select <b>Options &gt; Answer</b> .
End a call	Press the <b>End</b> key.
Decline a call	Press the <b>End</b> key.
Mute a call	Select <b>Options &gt; Mute</b> during a call.
Redial	Press the <b>Send</b> key twice.
Adjust call volume	Scroll left or right with the joystick during a call.
Use the in-call menu	Select <b>Options</b> during a call.
Save a name and number	Enter a number, select <b>Options &gt; Add to contacts &gt; Create new</b> , choose a category, enter a name, and select <b>Done</b> . See "Write text" on page 46.
Look up a name	Select <b>Menu &gt; Contacts</b> , and in the search field at the bottom of the screen, key in the first letters of the name you want to find.
Use 1-touch dialing	Press and hold a key (2–9). You must assign a key to a number in <b>Contacts</b> . See "Assign 1-touch dialing keys" on page 28.
Check voice mail	Press and hold the <b>1</b> key (contact your service provider for details).
Write and send text messages	Select <b>Menu &gt; Messages &gt; New message &gt; Text message</b> . Enter the recipient in the <b>To</b> field. Enter the text message, and select <b>Options &gt; Send</b> .
Send a picture message	Select <b>Menu &gt; Messages &gt; New message &gt; Text message &gt; Options &gt; Insert &gt; Picture</b> . Scroll to the picture you want, and press <b>Select</b> . Or, if you just captured and saved a picture, select <b>Options &gt; Send &gt; Via multimedia</b> . Enter the recipient in the <b>To</b> field. Enter the text message, and select <b>Options &gt; Send</b> .
Read a new message	If a new message arrives, select <b>Show</b> to display the message.
Press	Press a key briefly and release it.
Press and hold	Press and hold a key for 2 to 3 seconds and release it.



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## NOTES

# 1 For your safety

Read these simple guidelines. Not following them may be dangerous or illegal.  
Read the complete user guide for further information.



## **SWITCH ON SAFELY**

Do not switch the phone on when wireless phone use is prohibited or when it may cause interference or danger.



## **ROAD SAFETY COMES FIRST**

Obey all local laws. Always keep your hands free to operate the vehicle while driving. Your first consideration while driving should be road safety.



## **INTERFERENCE**

All wireless phones may be susceptible to interference, which could affect performance.



## **SWITCH OFF IN HOSPITALS**

Follow any restrictions. Switch the phone off near medical equipment.



## **SWITCH OFF IN AIRCRAFT**

Follow any restrictions. Wireless devices can cause interference in aircraft.



## **SWITCH OFF WHEN REFUELING**

Don't use the phone at a refueling point. Don't use near fuel or chemicals.



## **SWITCH OFF NEAR BLASTING**

Follow any restrictions. Don't use the phone where blasting is in progress.



## **USE SENSIBLY**

Use only in the normal position as explained in the product documentation. Don't touch the antenna unnecessarily.



## **QUALIFIED SERVICE**

Only qualified personnel may install or repair this product.



## **ENHANCEMENTS AND BATTERIES**

Use only approved enhancements and batteries. Do not connect incompatible products.



## WATER-RESISTANCE

Your phone is not water-resistant. Keep it dry.



## BACK-UP COPIES

Remember to make back-up copies or keep a written record of all important information stored in your phone.



## CONNECTING TO OTHER DEVICES

When connecting to any other device, read its user guide for detailed safety instructions. Do not connect incompatible products.



## EMERGENCY CALLS

Ensure the phone is switched on and in service. Press the **End** key as many times as needed to clear the display and return to the main screen. Enter the emergency number, then press the **Send** key. Give your location. Do not end the call until given permission to do so.

## • ABOUT YOUR PHONE

The wireless phone described in this guide is approved for use on the GSM 850, 1800, and 1900 networks. Contact your service provider for more information about networks.

When using the features in this device, obey all laws and respect privacy and legitimate rights of others.



**Warning:** To use any features in this device, other than the alarm clock, the phone must be switched on. Do not switch the device on when wireless phone use may cause interference or danger.

## • NETWORK SERVICES

To use the phone you must have service from a wireless service provider. Many of the features in this device depend on features in the wireless network to function. These Network Services may not be available on all networks, or you may have to make specific arrangements with your service provider before you can utilize Network Services. Your service provider may need to give you additional instructions for their use and explain what charges will apply. Some networks may have limitations that affect how you can use Network Services. For instance, some networks may not support all language-dependent characters and services.

Your service provider may have requested that certain features be disabled or not activated in your device. If so, they will not appear on your device menu. Contact your service provider for more information.

When using the features in this device, obey all laws and respect privacy and legitimate rights of others.

- **SHARED MEMORY**

The following features in this device may share memory: contacts, text messages, e-mail messages, multimedia messages, instant messages, images and ringing tones, video recorder, RealPlayer, calendar and to-do notes, themes, and downloaded applications. The use of one or more of these features may reduce the memory available for the remaining features sharing memory. For example, saving many images may use all of the available memory. Your phone may display a message that the memory is full when you try to use a shared memory feature. In this case, delete some of the information or entries stored in the shared memory features before continuing. Some of the features may have a certain amount of memory specially allotted to them in addition to the amount of memory shared with other features.



## 2 General information

Congratulations on your purchase of a Nokia mobile phone. Your phone provides many functions that are practical for daily use, such as a digital camera, a video recorder, an mp3 player, messaging, e-mail, a clock, an alarm clock, a calculator, and a calendar. Your phone can connect to a PC, laptop, or other device using a data cable, Bluetooth technology, or the built-in IR port. For more information on connectivity, refer to the *User's Guide for Nokia PC Suite* on the CD-ROM supplied with your phone. The *User's Guide for Nokia PC Suite*, Nokia PC Suite, and all related software can be downloaded from the U.S. Mobile Phone products section of [www.nokia.com](http://www.nokia.com).



**Warning:** The phone must be switched on to use all of the features in this device except for the alarm clock. Do not switch the device on when wireless phone use may cause interference or danger.

### • FOLLOW GRAPHIC CLUES

This guide uses certain icons to alert you to important information.



**Note:** Explains a feature or points out an important concept.



**Important:** Indicates critical information on using a feature.



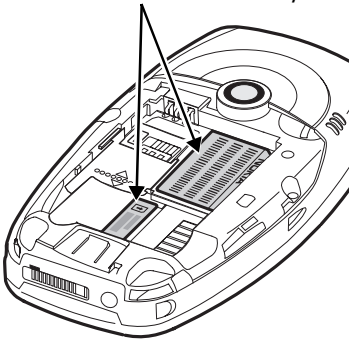
**Warning:** Helps you avoid personal injury, damage to the phone, or property damage.

### • FIND THE PHONE LABELS

If you ever need to call Nokia Customer Care or your service provider, you will need to provide specific information about your phone. This information is located on the phone labels, which are found on the back of the phone beneath the battery.

The inside cover of this guide has a chart in which you can enter the information from your phone label so that you can refer to it easily.

Information labels under battery



- **ACCESSIBILITY SOLUTIONS**

Nokia is committed to making mobile phones easy to use for all users including those with disabilities. For more information call 1-888-226-6542 or 1-905-427-1373.

For more information on accessibility enhancements, see also "Inductive loopset LPS-4" on page 121 and "Phone adapter HDA-10" on page 121.

# 3 Getting started

To begin using your Nokia 6620 phone, a SIM card must be inserted into the phone. You may also use a memory card with the phone. Before you attempt to insert or remove a SIM card or memory card, review the following procedures to become familiar with the inside of your phone. For a better understanding of your SIM card and memory card, see "SIM card" on page 116 and "Memory card" on page 85.

"Nokia 6620 phone at a glance" on page v identifies other features on your phone.

## • REMOVE THE BACK COVER



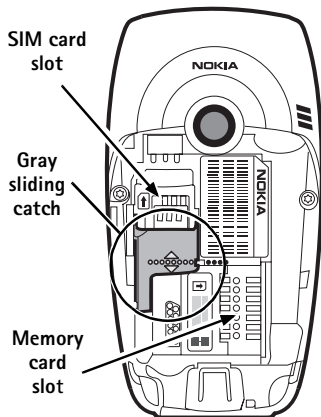
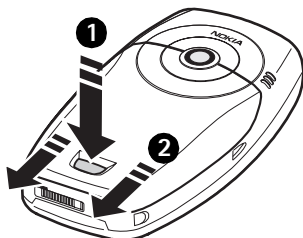
**Note:** Before removing the phone cover, always switch off the power and disconnect the phone from the charger or any other device. Always store and use the phone with the cover attached.

- 1 To open the cover, with the back of the phone facing you, press the locking catch in the direction of the arrow.
- 2 While pressing the locking catch, slide the back cover off of the phone.
- 3 Remove the battery from the phone if necessary.

**Sliding catch:** Gently slide the gray catch up and down to open the SIM card slot and the memory card slot. When the catch is in the middle position and the dots on the catch line up with the dotted line to the right of the catch, both card slots are secured.

Refer to the following procedures for specific instructions on how to insert the SIM card and memory card:

- "Insert the SIM card" on page 7
- "Insert the memory card" on page 8



## • INSERT THE SIM CARD

Keep all SIM cards out of the reach of small children. For availability and information on using SIM card services, contact your SIM card vendor. This may be the service provider, network operator, or other vendor. For a better understanding of your SIM card, see "SIM card" on page 116.

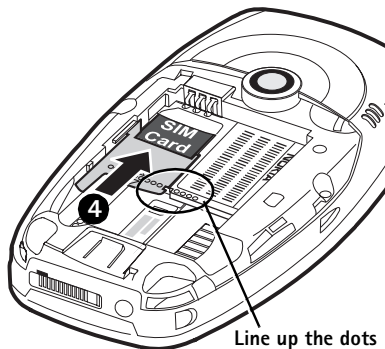
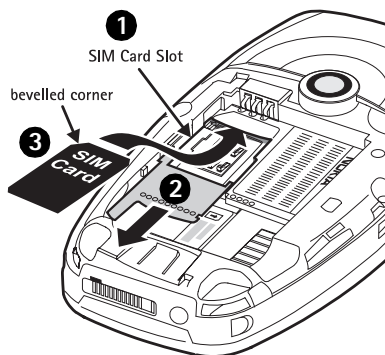
- 1 Locate the SIM card slot.
- 2 Slide the gray catch toward the bottom of the phone until it reaches its lowest position.
- 3 Insert the top of the SIM card *under* the small hood at the top of the slot and carefully slide the SIM card into the slot, until the bottom of the SIM card fits in the base of the slot.

Make sure that the bevelled corner on the SIM card is facing toward the top left of the phone and that the gold-coloured contact area on the card is facing downward.

- 4 Slide the gray catch up to its midpoint position to secure the SIM card in place.

The catch is in place when the dotted line on the catch lines up with the dotted line to the right of the catch.

The catch is used to secure both the SIM card and memory card.



## ● INSERT THE MEMORY CARD

Keep all memory cards out of the reach of small children.

See “Remove the back cover” on page 6 for details on removing the phone cover.

See “Memory card” on page 85 for important information about what kind of memory card to use with this phone.

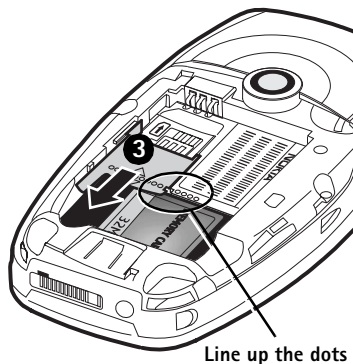
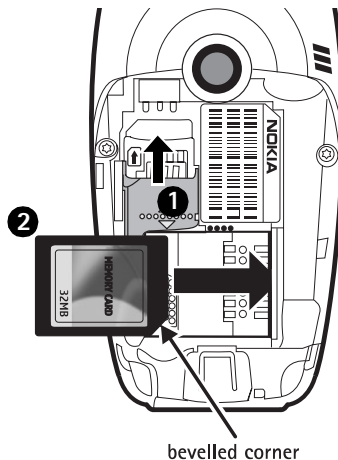
- 1 Slide the gray catch toward the top of the phone until it reaches its highest position.
- 2 Insert the top of the memory card *under* the hood at the right side of the slot and carefully slide the memory card to the right until it fits in the slot.

Make sure that the bevelled corner on the memory card is facing toward the bottom right side of the phone and that the gold-coloured contact area on the card is facing downward.

- 3 Slide the catch down to its midpoint position to secure the memory card in its place.

The catch is in place at its midpoint, when the dotted line on the catch lines up with the dotted line to the right of the catch.

If the catch is moved past the midpoint to its lowest position the SIM card will no longer be secured. To secure both the SIM card and the memory card in place, make sure that the dotted line on the catch lines up with the dotted line to the right of the catch under the phone label.

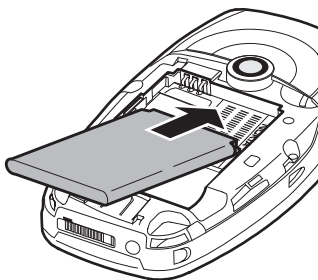


## • INSERT THE BATTERY



**Warning:** Use only batteries approved by Nokia for use with this particular model. The use of any other types may invalidate any approval or warranty, and may be dangerous.

- 1 Align the gold-coloured contacts of the battery with the corresponding connectors on the phone, and push the opposite end of the battery until it snaps into place.
- 2 Slide the cover back onto the phone.



## • CHARGE THE BATTERY



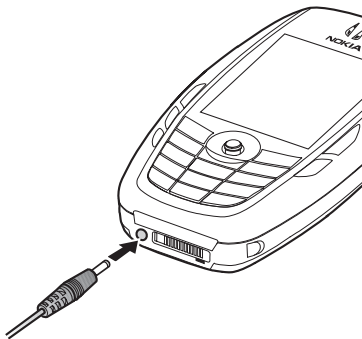
**Warning:** Use only chargers approved by Nokia for use with this particular model. The use of any other types may invalidate any approval or warranty, and may be dangerous.

Check the model number of any charger before use with this device. This device is intended for use when supplied with power from ACP-12U or LCH-12.

- 1 Connect the charger to an ac wall outlet.
- 2 Connect the power cord from the charger to the base of the phone. (You will hear it click into place.)

The battery indicator bar starts scrolling. Note that you can use the phone while charging. When the battery is fully charged, the bar stops scrolling.

- 3 Disconnect the charger from the ac outlet and from the phone.  
See "Battery information" on page 119.



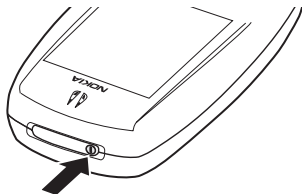
## • SWITCH THE PHONE ON (OR OFF)

Press and hold the **Power** key.



**Warning:** Do not switch on the phone when wireless phone use is prohibited or when it may cause interference or danger.

On start-up, the phone goes through various start-up stages while it is loading software. It may be more than thirty seconds before the phone is ready for use.

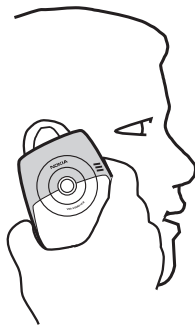


## • TIPS ON EFFICIENT OPERATION

Your phone has an internal antenna on the back of the phone above the camera lens.



**Note:** As with any other radio transmitting device, do not touch the antenna unnecessarily when the device is switched on. Contact with the antenna affects call quality and may cause the phone to operate at a higher power level than otherwise needed. Avoiding contact with the antenna area when operating the phone optimizes the antenna performance and the battery life.



## • IF THE PHONE REQUESTS A PIN CODE

The PIN code is usually supplied with the SIM card.

Key in the code (displayed as \*\*\*\*), and press **OK**.

For more information on PIN codes, see "Security" on page 66.

## • IF THE PHONE REQUESTS A LOCK CODE

Key in the lock code (displayed as \*\*\*\*), and press **OK**. The factory setting for the lock code is **12345**. For more information on security codes, see "Security" on page 66.

## • SET THE TIME AND DATE



If you are prompted to enter the time and date when you turn your phone on, use the number keys **0-9** to key in the current time and then the date. Press **OK** to accept the settings. See also "Date and time" on page 66.

## • MAKE A CALL

- 1 In the standby mode, key in the phone number, including the area code.
- 2 If you make a mistake, press the **Clear** key to clear numbers.
- 3 Press the **Send** key and wait for the answer.
- 4 Press the **End** key to finish the call or to cancel the call attempt.

## • STANDBY MODE

Indicators are shown when the phone is ready for use, with no characters keyed in. In this state, the phone is in the standby mode.

The graduated bar (A) shows the signal strength of the cellular network at your current location. The higher the bar, the stronger the signal. The antenna symbol  is replaced with the GPRS symbol  when the GPRS connection has been set to **When available** and a connection is available in the network or in the current cell. See "GPRS" on page 64.

The area to the right of the signal bar (B) shows an analog or a digital clock. See "Date and time" on page 66.

The area above the date (C) indicates in which cellular network the phone is currently being used.

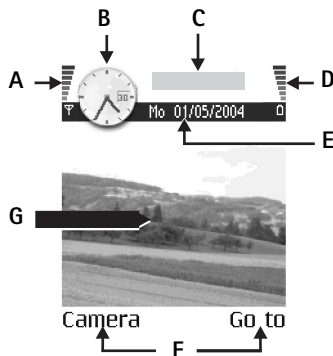
The graduated bar (D) shows the battery charge level. The higher the bar, the more power left in the battery.

The navigation bar (E) shows the currently active profile. If the selected profile is **Normal**, the current date is displayed instead of the profile name. See "Navigation bar" on page 15.

Current shortcuts (F) are assigned to the **Left** and **Right** selection keys.

The background image (G) may be any image you select in the standby mode. See "Themes" on page 80.

Your phone has a screen saver. If there are no actions for five minutes, the display is cleared and a screen saver becomes visible. To deactivate the screen saver, press any key. You can also modify the screen saver display and the amount of time that elapses before the screen saver starts. See "Themes" on page 80 and "Standby mode" on page 61.





## • ICONS

Several icons may be displayed while the phone is in the standby mode. The icons are related to activity, data connections, enhancements, or voice volume.

### Activity indicators

One or more of the following icons may be shown when the phone is in the standby mode:



You have received new messages to Inbox in Messaging. If the indicator is blinking, the phone memory is low, and you must delete some data. See "Memory low" on page 116.



You have received new e-mail.



You have received one or more voice messages. See "Call voice mail" on page 19.



There are messages waiting to be sent in Outbox. See "Outbox" on page 54.



The ringing type has been set to **Silent**, message alert tone to **Off**, and IM alert tone to **Off** in the currently active profile. See "Profiles" on page 78.



The phone keypad is locked. To unlock, press the **Left selection** key and then the \* key.



You have an active alarm. See "Clock" on page 84. See "Calendar" on page 32.



A Bluetooth connection is active. Note that when data is transmitted using a Bluetooth connection, (📶) is shown.



All call forwarding is turned on.










Indicates that all calls to the phone are forwarded to voice mail. See "Call forwarding (network service)" on page 22. If you have two phone lines, the forward indicator for the first line is and for the second line . See "Line in use (network service)" on page 62.





You can make calls using phone line 2 only (network service). See "Line in use (network service)" on page 62.

## Data connection indicators



When an application is establishing a data connection, one of the indicators below blinks in the standby mode. When an indicator is shown continuously, the connection is active.

-  Data call
-  GPRS connection. The GPRS symbol is shown instead of the antenna symbol  when there is an active GPRS connection,  when there are multiple GPRS connections, and  for when the GPRS connection is put on hold during voice calls.
-  Fax call
-  Bluetooth connection
-  Infrared connection
-  USB connection

## Enhancement indicators

-  A headset is connected
-  A loopset is connected

## Voice volume indicators

-  Earpiece mode
-  Loudspeaker mode

## • MENU

Press the **Menu** key to display the main menu. In the menu, you can access all the applications in your phone.

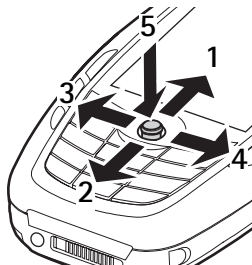


Menu options are *Open*, *List view* or *Grid view*, *Move*, *Move to folder*, *New folder*, *Rename*, *App. downloads*, *Memory details*, *Help*, and *Exit*.

## Move in the menu

Move the joystick as follows to navigate the menu:

- Scroll up by pressing the joystick up (1).
- Scroll down by pressing the joystick down (2).
- Scroll left by pressing the joystick left (3).
- Scroll right by pressing the joystick right (4).
- Press the center of the joystick to open a selected application or folder (5).



## Close applications

Backstep by pressing **Back** or **Exit** as many times as needed to return to the standby mode, or select **Options > Exit**.

If you press the **End** key, the phone returns to the standby mode and the application is left open in the background. Pressing the **End** key will always end a call, even if another application is active and displayed.

When you switch the phone off correctly, using the **Power** key, the phone will attempt to save any unsaved data and close any applications that are still open. Hence the process may take a short time.

## Rearrange the menu

You can rearrange the menu icons as required. You can place more rarely used applications in folders and move applications that you use more often from a folder to the main menu. You can also create new folders.

- 1 Scroll to the item you want to move, and select **Options > Move**.

A check mark is placed beside the application.

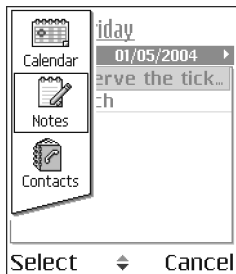
- 2 Scroll to where you want the application, and select **OK**.

To move an item to a folder or from a folder to the menu, see "Common actions for all applications" on page 16.

## Switch between applications

If you have several applications open and want to switch from one application to another, press and hold the **Menu** key. The application switching window opens showing a list of applications that are currently open. Scroll to an application and press the joystick to go to it.

If memory is getting low, the phone may close some applications. The phone saves any unsaved data before an application is closed.



## • OPTIONS LISTS

Options lists tell you which commands are available in different views and situations. The available commands change depending on the view you are in. In some situations, when you press the joystick, a shorter options list appears listing the main commands available in the view.

## • HELP

Your Nokia phone has a help function that you can access from any application that has the **Options** selection (displayed above the **Left selection** key). You can also access the help function from the main menu.



## • NAVIGATION BAR

The navigation bar displays the following type of information, depending on the application that is open:



- Small arrows or tabs that tell you if there are more views, folders, or files to which you can move. Scroll left and right to access these other views.
- Text input indicators for predictive or traditional text, alpha or numeric characters, and alpha character capitalization. See "Write text" on page 46.
- Other information specific to the application that is open. For example, if you are viewing a picture in **Gallery**, **2/14** displayed in the navigation bar means that the current picture is the second of 14 pictures in the folder. Scroll right to see the next picture or left to see the previous one.

## • COMMON ACTIONS FOR ALL APPLICATIONS

**Open items for viewing**—When you are viewing a list of files or folders and want to open an item, scroll to the item and press the joystick, or select **Options > Open**.

**Edit items**—To change the contents of an item, open it for viewing and select **Options > Edit**. Use the joystick to scroll through all fields of the item.

**Rename items**—To give an item a new name, scroll to the file or folder and select **Options > Rename**.

**Remove, delete items**—Scroll to the item and select **Options > Delete**, or press the **Clear** key. To delete many items at a time, you need to mark them.

**Mark an item**—There are several ways to select items in a list.

- To select one item at a time, scroll to it, and select **Options > Mark/Unmark > Mark**; or press the **Edit** key and the joystick at the same time. A check mark is placed next to the item.
- To select all items in the list, select **Options > Mark/Unmark > Mark all**.

**Mark multiple items**—Press and hold the **Edit** key; then move the joystick down or up. As the selection moves, a check mark is placed next to the items. To end the selection, stop the scrolling with the joystick and release the **Edit** key.

- After you have selected all the items you want, move or delete them by selecting **Options > Move to folder or Delete**.
- To unmark an item, scroll to it, and select **Options > Mark/Unmark > Unmark**; or press the **Edit** key and the joystick at the same time.

**Create folders**—To create a new folder, select **Options > New folder**. You are asked to give a name to the folder (up to 35 letters).

**Move items to a folder**—To move items to a folder or between folders, select **Options > Move to folder** (not shown if there are no folders available). When you select **Move to folder**, a list of available folders opens and you can also see the root level of the application (for moving an item out of a folder). Select the location to which you want to move the item, and select **OK**.

**Send items**—To send items to compatible devices, scroll to the item that you want to send, and select **Options > Send > Via multimedia, Via Bluetooth, or Via infrared**.

- If you select to send the item in a multimedia message, an editor opens. Press the joystick to select the recipients from the contacts directory or write the phone number or e-mail address of the recipient in the **To** field. Add text or sound and select **Options > Send**. See "Write and send messages" on page 49.
- If you select **Via infrared**, see "Send and receive data by infrared" on page 111.
- If you select **Via Bluetooth**, see "Send data by Bluetooth connection" on page 108.

## • SEARCH FOR ITEMS

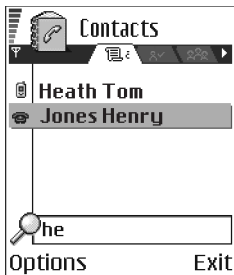
You can search for a name, file, folder, or shortcut by using the search field. In some situations the search field is not visible automatically, but you can activate it by selecting **Options > Find** or just by starting to key in letters.



- 1 To search for an item, start to key in text in the search field.

The phone immediately starts to search for matches and moves the selection to the best match.

- 2 To make the search more accurate, key in more letters and the selection moves to the item that best matches the letters.
- 3 When the correct item is found, press the joystick to open it.




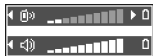
## • VOLUME CONTROL

When you have an active call or are listening to a sound, scroll right or left to increase or decrease the volume level, respectively. See also "Voice volume indicators" on page 13.

## • LOUDSPEAKER

The loudspeaker allows you to speak and listen to the phone from a short distance without having to hold the phone to your ear. The loudspeaker can be used during a call, with sound and video applications, and when viewing multimedia messages. Sound and video applications use the loudspeaker by default. Using the loudspeaker makes it easier to use other applications while in a call.

To activate the loudspeaker during an active call, press **Loudsp.** or select **Options > Activate loudsp.** A tone is played,  is shown in the navigation bar, and the volume indicator changes.




To turn off the loudspeaker during an active call, press **Handset** or select **Options > Activate handset**. The loudspeaker cannot be activated when you have a headset connected to the phone.



**Important:** Do not hold the phone near your ear when the loudspeaker is in use because the volume may be extremely loud.

## • KEYGUARD

Use the keyguard (keypad lock) feature to help prevent accidental key presses.

In the standby mode, press the **Left selection** key; then quickly press the \* key. When the keys are locked,  appears on the display. Press the **Left selection** key; then quickly press the \* key to unlock the keys.

When keyguard is on, press the **Send** key to answer a call. During a call, the phone can be operated in the normal way.

When the keyguard is on, calls still may be possible to the official emergency number programmed into your phone. Enter the emergency number (for example, 911) and press the **Send** key.

## 4 Your phone



### • MAKE A CALL

- 1 In the standby mode, key in the phone number, including the area code.

Scroll right or left to move the cursor. Press the **Clear** key to remove a number.

For international calls, press the \* key twice for the international prefix (the + character replaces the international access code), and key in the country code, the area code without 0, and the phone number.

Calls described here as international may be made between regions of the same nation.

- 2 Press the **Send** key to call the number.
- 3 Press the **End** key to end the call (or to cancel the call attempt).



Pressing the **End** key will always end a call, even if another application is active and displayed.

You can make a call using your voice so that you do not need to key in the number. See "Voice dialing" on page 26.

### Use Contacts to make a call

- 1 To open the contacts directory, select **Menu > Contacts**, or press the joystick in the standby mode.
- 2 To find a contact, scroll to the desired name, or key in the first letters of the name. The search field opens automatically and matching contacts are listed.
- 3 Press the **Send** key to start the call.

If the contact has more than one phone number, scroll to the number and press the **Send** key to start the call.

### Call voice mail

Voice mail (network service) is an answering service where callers can leave voice messages.

- To call voice mail, press the **1** key and the **Send** key in the standby mode, or press and hold the **1** key.
- If the phone asks for the voice mail number, key it in and press **OK**. Obtain this number from your service provider.

To forward calls to your voice mail, see "Call forwarding (network service)" on page 22.



Each phone line may have its own voice mail number. See "Line in use (network service)" on page 62.

## CHANGE THE VOICE MAIL NUMBER

To change the phone number of your voice mail, select **Menu > Tools > Voice mail > Options > Change number**. Key in the number (obtained from your service provider), and press **OK**.

## 1-touch dialing

To view the 1-touch dialing grid, select **Menu > Tools > 1-touch**.

To assign a phone number to one of the 1-touch dialing keys (2–9), select **Options > Assign**. See also "Assign 1-touch dialing keys" on page 28. To call the number in the standby mode, press the corresponding 1-touch dialing key and the **Send** key.

To turn the **1-touch dialing** function on, select **Menu > Settings > Call > 1-touch dialing > On**. If the **1-touch dialing** function is set to **On**, press and hold the corresponding 1-touch dialing key until the call is started.

## Make a conference call (network service)

Conference calling is a network service that allows you to make a conference call with up to six participants, depending on network limitations.

- 1 Make a call to the first participant.
- 2 To make a call to a new participant, select **Options > New call**.
- 3 Key in or search the memory for the phone number of the participant and press **OK**.  
The first call is automatically put on hold.
- 4 When the new call has been answered, select **Options > Conference** to join the first participant in the conference call.
- 5 To end the active conference call, press the **End** key.

To add a new person to the call, repeat step 2.

To have a private conversation with one of the participants, select **Options > Conference > Private**. Scroll to the desired participant and press **Private**. The conference call is put on hold in your phone, and the other participants can still continue talking with each other while you have a private discussion with one participant only. Once you have finished the private conversation, select **Options > Conference** to return to the conference call.

To drop one participant from the conference call, select **Options > Conference > Drop participant**; then scroll to the participant and press **Drop**.



The quickest way to make a new call is to dial the number, and press the **Send** key to start the call. The existing call is automatically put on hold.

## • ANSWER A CALL

To answer an incoming call, press the **Send** key.

To end the call, press the **End** key.

If you do not want to answer a call, press the **End** key.

When a call comes in, press **Silence** to quickly mute the ringing tone.

## Options during a call

Press **Options** during a call for some of the following options: *Answer*, *Decline*, *Swap*, *Activate loudsp.* or *Activate handset*, *End active call*, *End all calls*, *Hold* or *Unhold*, *Mute* or *Unmute*, *Conference*, *Transfer*, *Send touch tones*, and *Help*.

You might not have all of these options. Contact your service provider for more details.

**Loudspeaker** and **Handset** may be displayed as options for the **Right selection** key and can be used as shortcuts for *Activate handsfree* and *Deactivate handsfree*, respectively.

**Swap** is used to switch between the active call and the call on hold.

**Transfer** is used to connect an incoming call or a call on hold with an active call and to disconnect yourself from both calls.

**Send touch tones** is used to send DTMF tone sequences, for example, passwords or bank account numbers:

- 1 Key in the digits with the **0–9** keys.

Each keystroke generates a DTMF tone, which is transmitted while the call is active. Press the \* key repeatedly to produce \*, **p** (inserts a pause of approximately two seconds before, or between DTMF characters), and **w** (if you use this character, the remaining sequence is not sent until you press the **Send** key again during the call). Press the # key to produce #.

- 2 To send the tone, press **OK**.

## Call waiting (network service)

If you have activated the call waiting service, the network will notify you of a new incoming call while you have a call in progress.

- 1 During a call, press the **Send** key to answer the waiting call.  
The first call is put on hold.
- 2 To switch between the two calls, press **Swap**.
- 3 To end the active call, press the **End** key, or to end both calls at the same time, select **Options > End all calls**.



## Call forwarding (network service)

When this network service is activated, you can direct your incoming calls to another number, for example, to your voice mail number. For details, contact your service provider.

Select **Menu > Settings > Call forwarding**.

- Select one of the forwarding options, for example, select **If busy** to forward voice calls when your number is busy or when you reject incoming calls.
- Select **Options > Activate** to turn the forwarding setting on, **Cancel** to turn the forwarding setting off, or **Check status** to check whether the forwarding is activated or not.
- To cancel all active forwarding, select **Options > Cancel all forwarding**.

See also "Activity indicators" on page 12.

Call restriction and call forwarding cannot be active at the same time. See "Call restriction (network service)" on page 69.

## • CALL LOG

Select **Menu > Log**.



You can use the log to monitor phone calls, text messages, packet data connections, and fax and data calls registered by the phone. Filter the log to view just one type of event and create new contact cards based on the log information.

Connections to your remote mailbox, multimedia messaging center, or browser pages are shown as data calls or packet data connections in the general communications log.

## Recent calls log

Select **Menu > Log > Recent calls**.

The phone registers the phone numbers of missed, received, and dialed calls, and the date and time of your calls. The phone registers missed and received calls only if the network supports these functions and if the phone is switched on and is within the network service area.

Options in the **Missed**, **Received**, and **Dialed** views are *Call*, *Create message*, *Use number*, *Delete*, *Clear list*, *Add to Contacts*, *Help*, and *Exit*.

## MISSED CALLS AND RECEIVED CALLS

To view a list of the last 20 phone numbers received but not answered (network service), select **Log > Recent calls > Missed calls**.

If you receive indication of missed calls while in the standby mode, press **Show** to access the list of numbers. To call back, scroll to the number or name you want to call and press the **Send** key.

To view a list of the 20 numbers for calls most recently accepted (network service), select **Log > Recent calls > Received calls**.

## DIALED NUMBERS

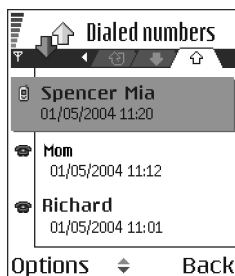
To view the 20 phone numbers for the most recently called or attempted, select **Log > Recent calls > Dialed numbers**.

## ERASE RECENT CALL LISTS

To clear all recent call lists, select **Options > Clear recent calls** in the **Recent calls** main view.

To clear one of the call logs, open the log you want to erase and select **Options > Clear list**.

To clear an individual event, open a log, scroll to the event, and press the **Clear** key. Confirm by pressing **Yes**.



## Call timers

Select **Menu > Log > Call timers** to view the duration of your incoming and outgoing calls.



**Note:** The actual time invoiced for calls by your service provider may vary, depending upon network features, rounding-off for billing, and so forth.

To erase call duration timers, select **Options > Clear timers**. For this you need the lock code. See "Security" on page 66.

## GPRS data counter

Select **Menu > Log > GPRS counter**.

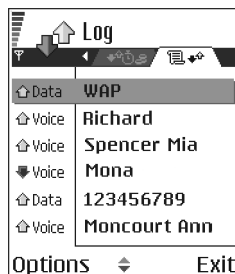
The GPRS data counter allows you to check the amount of data sent and received during packet data (GPRS) connections. For example, you may be charged for your GPRS connections by the amount of data sent and received.

## View the general log

Select **Menu > Log** and scroll right.

In the general log, the sender or recipient name, phone number, name of the service provider, or access point is displayed for each communication event.

Events such as a text message sent in more than one part and packet data connections, are logged as one communication event.



## **FILTER THE GENERAL LOG**

- 1 Select **Options > Filter**. A list of filters opens.
- 2 Scroll to a filter and press **Select**.

## **ERASE THE CONTENTS OF THE GENERAL LOG**

To erase all the log contents, recent calls log, and messaging delivery reports permanently, select **Options > Clear log**. Confirm by pressing **Yes**.

## **PACKET DATA COUNTER AND CONNECTION TIMER**

To view how much data, measured in kilobytes, has been transferred and how long a certain GPRS connection has lasted, scroll to an incoming or outgoing event labeled **GPRS**, and select **Options > View details**.

## **Log settings**

Select **Menu > Log > Options > Settings** to open the list of settings.

**Log duration**—The log events remain in the phone memory for a set number of days after which they are automatically erased to free memory.



**Note:** If you select **No log**, all the log contents, recent calls log, and messaging delivery reports are permanently deleted.

**Show call duration**—Set to **Yes** or **No**. See "Call timers" on page 23.

## 5 Personal information

### • CONTACTS

To open **Contacts**, press the joystick in the standby mode, or select **Menu > Contacts**.

In **Contacts**, you can store and manage contact information, such as names, phone numbers, and addresses.

You can also add a personal ringing tone, voice tag, or a thumbnail image to a contact card. You can create contact groups, which allow you to send text messages or e-mail to many recipients with compatible devices at the same time.

Options in **Contacts** are *Open, Call, Create message, New contact, Open conversation, Edit, Delete, Duplicate, Add to group, Belongs to groups, Mark/Unmark, Copy to SIM direct., Go to web address, Send, Contacts info, SIM directory, Service numbers, Settings, Help, and Exit*.



### Create and edit contact cards

- 1 Open **Contacts** and select **Options > New contact**. An empty contact card opens.
- 2 Fill in the fields you want and press **Done**.

The contact card is saved in the phone memory and closed, after which you can see it in the contacts directory.

To edit contact cards, see "Common actions for all applications" on page 16. Options when editing a contact card are *Add thumbnail or Remove thumbnail, Add detail, Delete detail, Edit label, Help, and Exit*.

To delete contact cards, in the contacts directory, scroll to the contact card and select **Options > Delete**.

To attach a small thumbnail image to a contact card, open a contact card, and select **Options > Edit > Options > Add thumbnail**. The thumbnail image is also shown when the contact is calling you. After you attach a thumbnail image to a contact card, select **Add thumbnail** to replace the image with a different thumbnail or **Remove thumbnail** to remove the thumbnail from the contact card.



To assign default numbers and addresses to a contact card, open the contact card, and select **Options > Defaults**. A pop-up window opens, listing the different options.

## Copy between SIM card and phone memory

To copy names and numbers from a SIM card to your phone, open **Contacts**, select **Options > SIM directory**, scroll to the names you want to copy, and select **Options > Copy to Contacts**.

If you want to copy a phone, fax, or pager number from **Contacts** to your SIM card, select **Contacts**, open a contact card, scroll to the number, and select **Options > Copy to SIM direct**.

## Add a ringing tone for a contact card or group

You can set a ringing tone for each contact card and group. When that contact or group member calls you, the phone plays the chosen ringing tone (if the caller's telephone number is sent with the call and your phone recognizes it).

- 1 Press the joystick to open a contact card; or scroll right to go to groups, and select a contact group.
- 2 Select **Options > Ringing tone**.  
A list of ringing tones opens.
- 3 Use the joystick to select the ringing tone you wish to use for the contact or group, and press **Select**.
- 4 To remove the ringing tone, select **Default tone** from the list of ringing tones.

For an individual contact, the phone will always use the ringing tone that was assigned last. If you first change a group ringing tone and then the ringing tone of a single contact that belongs to that group, the ringing tone of the single contact is used.

## Voice dialing

You can make a phone call by saying a voice tag that has been added to a contact card. Any spoken words can be a voice tag.

When recording, hold the phone at a short distance away from your mouth. After the starting tone, say clearly the word, or words, you want to record as a voice tag.

### REQUIREMENTS FOR VOICE TAGS

Before using voice dialing, note the following:

- Voice tags are not language-dependent. They are dependent on the speaker's voice.
- Voice tags are sensitive to background noise. Record voice tags, and use them in a quiet environment.
- Very short names are not accepted. Use long names, and avoid similar names for different numbers.





**Note:** You must say the name exactly as you said it when you recorded it. This may be difficult in a noisy environment or during an emergency, so you should not rely solely upon voice dialing in all circumstances.

## ADD A VOICE TAG TO A PHONE NUMBER

Voice tags can only be added to phone numbers stored in phone memory. See "Copy between SIM card and phone memory" on page 26.

- 1 In **Contacts**, scroll to the contact to which you want to add a voice tag, and press the joystick to open the contact card.
- 2 Scroll to the number to which you want to add the voice tag, and select **Options > Add voice tag**.
- 3 Press **Start** to record a voice tag.
- 4 After the starting tone, clearly say the words you want to use as a voice tag. After recording, the phone plays the recorded tag and **Playing voice tag** is displayed.

When the voice tag has been successfully saved, **Voice tag saved** is displayed and a beep sounds. A symbol  can be seen next to the number in the contact card.

To replay, erase, or change a voice tag, scroll to the item that has a voice tag (indicated by ) , and select **Options > Voice tag > Playback, Delete, or Change**.

## MAKE A CALL USING A VOICE TAG

- 1 In the standby mode, press and hold the **Right selection** key.  
A short tone is played and **Speak now** is displayed.
- 2 When you make a call using a voice tag, hold the phone at a short distance from your mouth, and say the voice tag clearly.  
The phone plays the original voice tag, displays the name and number, and dials the number of the recognized voice tag.

If the phone plays the wrong voice tag or if you want to retry voice dialing, press **Retry**.

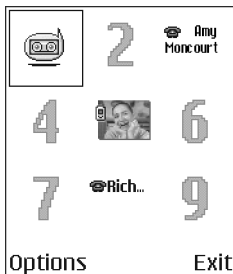
Voice dialing should not be used when a data call or a GPRS connection is active because the voice call will interrupt the connection.



## Assign 1-touch dialing keys

1-touch dialing is a quick way to call frequently used numbers. You can assign 1-touch dialing keys to eight phone numbers. Number **1** is reserved for voice mail.

- 1 Open the contact card for which you want a 1-touch dialing key, and scroll to the phone number you want to add to 1-touch dialing.
- 2 Select **Options > Assign 1-touch no.**  
The 1-touch dialing grid opens, showing you the numbers from **2–9**.
- 3 Scroll to a number and press **Assign**. When you return to the contact information view, the 1-touch dialing icon is displayed next to the number.
- 4 To call the contact by 1-touch dialing, go to the standby mode, and press the 1-touch dialing key and **Send** key, or press and hold the 1-touch dialing key.



## View subscribed contacts

Select **Menu > Contacts**, and scroll to the second tab to open the subscribed contacts list. This list allows you to view presence data, including availability and IM status, for all subscribed contacts. See also "Presence (network service)" on page 29 and "Instant messaging (IM) (network service)" on page 91.

Options in the subscribed contacts view are *Open*, *Call*, *Create message*, *Switch tracking on*, *Open conversation*, *Unsubscribe*, *Subscribe new*, *Mark/Unmark*, *My presence*, *Help*, and *Exit*. If you are not logged in to the presence service, you will see only a few of these options.

## Manage contact groups

Select **Menu > Contacts**, and scroll to the third tab to open the contact groups list. You can create contact groups, which can, for example, be used as distribution lists for sending text messages and e-mail. A ringing tone may be added to a group.

Options in the groups list view are *Open*, *New group*, *Delete*, *Rename*, *Ringing tone*, *Contacts info*, *Settings*, *Help*, and *Exit*.

## CREATE CONTACT GROUPS

- 1 In the contacts directory, scroll to the groups tab.
- 2 Select **Options > New group**.
- 3 Write a name for the group, or use the default name **Group 1**, and press **OK**.

## ADD MEMBERS TO A GROUP

- 1 In the contacts directory, scroll to the contact you want to add to a group, and select **Options > Add to group**.

A list of available groups opens.

- 2 Select a group, and press the joystick to add the contact.



## • PRESENCE (NETWORK SERVICE)

Select **Menu > Presence**.

Options in **Presence** are *Open*, *My availability*, *Viewers*, *Update presence*, *Login or Logout*, *Settings*, *Help*, and *Exit*.

Use the presence service to inform others when, where, and how you want to be contacted. Presence allows you to view and create a dynamic profile and share information or control services. Presence information is visible to others and can include your availability if you prefer for people to call or send messages depending on where you are and what you are doing.

Before you can use the presence service, you must choose a service provider and save the settings of that service. You may receive the settings in a special text message, called a smart message, from the service provider that offers the presence service. See "Smart messages" on page 51. For more information, contact your service provider.

Select **Options > Login** or **Logout** to log in and out of the presence service.

The presence application on your phone allows you to change your own published information and manage who is authorized to see your presence. To view the presence information of others, you must use the **Contacts** application. See "View subscribed contacts" on page 28.



## Change your availability

Select **Options > My availability** and one of the following:

**Available**—You are available for people to call or send you messages, for example, your phone is set to **Normal** profile. See "Profiles" on page 78.

**Busy**—You may be available for people to call or send you messages, for example, your phone is in **Meeting** profile.

**Not available**—You are not available for people to call or send you messages, for example, your phone is in **Silent** profile.



## Change your presence information

You can set up public, private, and blocked presence information and define who can view your information.

### PUBLIC PRESENCE

Select **Menu > Presence > Public pres.** to change your public presence information. This information is available to anyone you have not blocked. Select **Options** and one of the following:

**My availability**—Select **Available**, **Busy**, or **Not available**.

**Viewers**—Open the **Current viewers** list to see the names, phone numbers, or user IDs of the viewers whom you do not allow to view your private presence messages, but who are currently viewing your public presence. You can scroll to a viewer, press **Options**, and select from the following options:

- **Add to private list**—Allow the viewer to also see your private presence.
- **Block**—Prevent the viewer from seeing your presence information.
- **Add to contacts**—Add the viewer to your contacts directory.
- **Refresh lists**—Update the viewer lists. This option is only available when you are not logged in to the presence service.

**Login** or **Logout**—Connect to or disconnect from the presence service.

**Update presence**—Update your presence information to the presence service.

**Settings**—Manage the publishing of your presence information.

### PRIVATE PRESENCE

Select **Menu > Presence > Private pres.** to change your private presence information. This information is only available to those whom you have authorized to view your private information. Select **Options** and one of the following:

**My availability**—Select **Available**, **Busy**, or **Not available**.

**My presence msg.**—Write a text message of up to 40 characters to describe your current availability.

**My presence logo**—Add a logo to your availability information. Logo files are stored in **Gallery**. See "Gallery" on page 41.

**Viewers**—Open your private presence viewers list to see the names, phone numbers, or user IDs of the viewers whom you allow to view your private presence messages. You can scroll to a viewer, press **Options**, and select from the following options:

- **Add new**—Add a new viewer manually or from your contacts directory. You can only select a contact who has a user ID in the contact card.
- **Block**—Prevent the viewer from seeing your presence information.
- **Add to contacts**—Add the viewer to your contacts directory.
- **Remove from list**—Remove the viewer from the private list. This option is available also when you mark several viewers in the list. If the list is empty, the option is not available. You can also scroll to a viewer and press the **Clear** key to prevent that viewer from seeing your private presence messages.
- **View details**—Show the user ID information of the viewer.
- **Refresh lists**—Update the viewer lists. This option is only available when you are not logged in to the presence service.

**Update presence**—Update your presence information to the presence service.

**Login** or **Logout**—Connect to or disconnect from the presence service.

**Settings**—Manage the publishing of your presence.

## BLOCKED PRESENCE

Select **Menu > Presence > Blocked pres.** to change your blocked presence information. Blocked viewers will see a screen containing no personal details. Select **Options** and one of the following:

**Viewers**—Open your blocked viewers list to see the names, phone numbers, or user IDs of the viewers whom you have blocked from seeing your public or private presence information. You can scroll to a viewer, press **Options**, and select from the following options:

- **Unblock**—Remove the viewer from the blocked list. You can also unblock a viewer by scrolling to the viewer and pressing the **Clear** key.
- **Add to private list**—Allow the viewer to also see your private presence.
- **Add new**—Add a new blocked viewer manually or from your contacts directory. You can only select a contact who has a user ID in the contact card.
- **Add to contacts**—Add the viewer to your contacts directory.
- **View details**—Show the user ID information of the viewer.
- **Refresh lists**—Connect to the presence service to update the viewer lists. This option is only available when you are not logged in to the presence service.

**Update presence**—Update your presence information to the presence service.

**Login** or **Logout**—Connect to or disconnect from the presence service.

**Settings**—Manage the publishing of your presence.

## Update your information

Select **Menu > Presence > Options > Update presence**.

This option is only available when you are logged in to the presence service and have changed your information in the **Private Presence** or **Public Presence** view and have not updated that presence information yet.

## Presence settings

Select **Options > Settings** from the **Presence** main menu, and select from the following:

**Show presence to**—Select from the following:

- **Private & public**—Both public and private presence is published.
- **Private viewers**—Only private viewers can see your presence information.
- **Public viewers**—Both public and private viewers see your public presence information.
- **No one**—Your presence information is not published.

**Sync. with Profiles**—Defines whether your published presence information is linked to your phone profile settings. When you choose an option other than **Off**, be sure to define your profile presence information as well (see "Create and customize profiles" on page 78). Select from the following:

- **Off**—Your presence information is not changed, even if you change your phone profile setting.
- **Presen. msg. only**—Both **Availability** and **Private message** are changed when you change your phone profile setting.
- **Availability only**—**Private message** is not changed when you change your profile.
- **Private msg. only**—**Availability** is not changed when you change your profile setting.


**Server settings**—Opens the **Server settings** menu in the IM feature. Select **Presence login type** from this menu to designate when you want to log in to the presence service. See "IM settings" on page 92 for further information on the login types.

## • CALENDAR

In **Calendar**, you can keep track of your appointments, meetings, birthdays, anniversaries, and other events. You can also set a calendar alarm to remind you of upcoming events.



## Create entries

- 1 Select **Menu > Calendar**.
- 2 Select **Options > New entry** and select from the following options:
  - Meeting**—Creates an appointment that has a specific date and time.
  - Memo**—Creates a general entry for a day.
  - Anniversary**—Creates a reminder for birthdays or special dates. Anniversary entries are repeated every year.
- 3 Fill in the fields. Use the joystick to move between fields.
  - Subject** or **Occasion**—Write a description of the event.
  - Location**—Indicates the place of a meeting (optional).
  - Start time, End time, Start date, and End date.**
  - Alarm**—Select **On** to display the **Alarm time** and **Alarm date** fields.
  - Repeat**—Press the joystick to change the entry to be repeating. Shown with  in the day view.
  - Repeat until**—Set an ending date for the repeated entry, for example, the ending date of a weekly course you are taking. This option is shown only if you have selected to repeat the event.

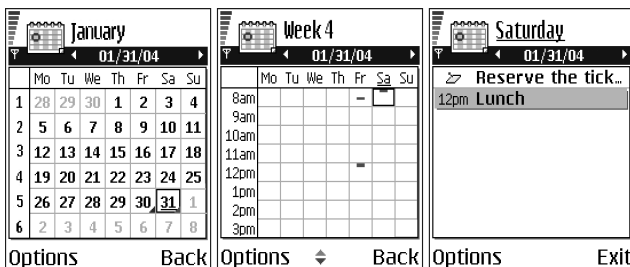
**Synchronization:**

  - **Private**—After synchronization the calendar entry can be seen only by you and it will not be shown to others with online access to view the calendar.
  - **Public**—The calendar entry is shown to others who have access to view your calendar online.
  - **None**—The calendar entry will not be copied when you synchronize your calendar.
- 4 To save the entry, press **Done**.

When editing or deleting a repeated entry, choose how you want the changes to take effect: **All occurrences**—all repeated entries are changed, or **This entry only**—only the current entry will be changed.

## Calendar views

Press the # key in the month, week, or day views to automatically highlight today's date.



To key in a calendar entry, press any number key (1–0) in any calendar view. A meeting entry is opened and the characters you keyed in are added to the **Subject** field.

To go to a certain date, select **Options > Go to date**. Write the date, and press **OK**. Icons in the day view:



Memo



Anniversary

Synchronization entries in the week and month views are marked by icons in the following colours:

Red—Private

Blue—Public

Pink—None

Black—The day has more than one entry.

## Calendar settings

Select **Options > Settings** and select one of the following options:

**Calendar alarm tone**—Select a personalized alarm tone, or no tone at all.

**Default view**—Select the view that is shown first when you open **Calendar**.

**Week starts on**—Change the starting day of the week. If you change the settings so that the week starts on a day other than Sunday, the week numbers will not be shown.

**Week view title**—Change the title of the week view to be the week number or the week dates.

## Clear calendar memory

To remove more than one event at a time, go to the month view, and select **Options > Delete entry** and one of the following:

**Before date**—Delete all calendar entries that take place before a certain date. Enter the date before which all calendar entries will be deleted.

**All entries**—Delete all calendar entries.

## • TO-DO

In the **To-do** list you can keep a list of tasks that you need to do. The to-do list uses shared memory. See "Shared memory" on page 3.



- 1 Select **Menu > To-do**.
- 2 To start entering a to-do note, press any number key (1–0).  
The editor opens and the cursor blinks after the letters you have entered in the **Subject** field.
- 3 Finish entering the task in the **Subject** field.
- 4 Scroll to the **Due date** field, and key in a date.
- 5 To set a priority for the task, scroll to the **Priority** field, and select **High**, **Normal**, or **Low**.
- 6 To save the to-do note, press **Done**.

If you remove all characters from the **Subject** field and press **Done**, the note will be deleted, even if you are editing a previously saved note.



To open a to-do note, scroll to it and press the joystick.

To delete a to-do note, scroll to it and select **Options > Delete**; or press the **Clear** key, and select **Yes** to confirm.

To mark a to-do note as completed, scroll to it and select **Options > Mark as done**.

To restore a to-do note, select **Options > Mark as not done**.

## • COPY CONTENT FROM COMPATIBLE NOKIA PHONES

You can move calendar, contacts, and to-do data from compatible Nokia phones to your Nokia 6620 phone using your PC and the PC Suite **Nokia Content Copier** application. Instructions for using the application can be found in the help function of PC Suite on the CD-ROM.



## 6 Multimedia

### • CAMERA

You can use the camera to take pictures and record videos while on the move. The images are automatically saved in **Gallery**, where you can rename them and organize them in folders. You can also send images and video recordings in a multimedia message, as an e-mail attachment, or by infrared or Bluetooth connection. The camera produces JPEG images, and video clips are recorded in the 3GPP file format with the .3gp file extension.



### Take pictures

- 1 Press **Camera** in the standby mode, or select **Menu > Camera**, and scroll left to make sure you are on the **Image** tab.

The camera opens, and you can see the viewfinder and the cropping lines, which show you the image area to be captured. You can also see the image counter, which shows you how many images, depending on the selected picture quality, fit in the memory of your phone or memory card, if you use one.

Options before taking a picture are *Capture*, *New*, *Activate night mode*, *Self-timer*, *Go to Gallery*, *Settings*, *Help*, and *Exit*.

- 2 Scroll up to zoom in on your subject before taking the picture; scroll down to zoom out again.



The zoom indicator to the right of the display shows the zoom level.

- 3 To take a picture, press the joystick.

Do not move the phone before the camera application starts to save the image. The image is saved automatically in **Gallery**. See "Gallery" on page 41.

The resolution of a zoomed picture is lower than that of a non-zoomed picture, but the image remains the same size. You may notice the difference in image quality if viewed on a PC, for example. If camera images look smudgy, check that the camera lens protection window is clean. See "Care and maintenance" on page 122.

The camera goes into battery saving mode if there have been no key presses within a minute. To continue taking pictures, press the joystick.

## OPTIONS AFTER CAPTURING AN IMAGE

Options after a picture has been taken are *New, Delete, Send, Set as wallpaper, Rename image, Go to Gallery, Settings, Help, and Exit.*

If you do not want to save the image, select **Options > Delete.**

To return to the viewfinder to take a new picture, press the joystick.

You can insert an image into a contact card. See "Create and edit contact cards" on page 25.

## SELF-TIMER

To include yourself in the picture, use the self-timer to delay the taking of a picture.

- 1 Select **Options > Self-timer.**
- 2 Select the delay **10 seconds, 20 seconds, or 30 seconds.**
- 3 Press **Activate.**

The camera takes the picture after the selected delay has elapsed.

## IMAGES AND MEMORY CONSUMPTION

Your phone has approximately 12 MB of free memory for images, contact information, calendar, messages, and so on. See "Shared memory" on page 3. Images taken using the high-quality setting and those taken in night mode take up the most memory.

By using a memory card with your phone you can increase the number of images you can store. To see how much memory is available on your phone and memory card, see "View memory consumption" on page 73.

If 1 MB of memory is used for images only, it would fit approximately 22 normal quality pictures taken in the standard mode. The following table shows approximately how many images would fit in 1 MB of memory:

	Image quality		
Image type	Basic	Normal	High
Standard	55	22	15
Night	50	25	18

## Record videos

- 1 Press **Camera** in the standby mode, or select **Menu > Camera**, and scroll right to move to the **Video** tab.

Options before starting the video recorder are *Record, New, Activate night mode, Mute, Go to Gallery, Settings, Help, and Exit.*

- 2 Press the joystick to start recording.
  - To pause recording at any time, press **Pause**. Press **Continue** to resume recording.
  - Scroll up to zoom in on your subject before or during recording; scroll down to zoom out again.
- 3 Press **Stop** to stop the video recording.

The video clip is saved to either phone memory or the memory card, depending on the **Memory in use** setting. See "Camera and video settings" on page 38.

To immediately play the video clip you just recorded, select **Options > Play**.

To play previously saved video clips, go to **Gallery**. See "Gallery" on page 41.

Options after you have recorded a clip are *New, Play, Delete, Send, Rename, Go to Gallery, Settings, Help, and Exit*.



## Camera and video settings

Select **Menu > Camera > Options > Settings** to adjust the settings for still image captures and video recording. Select the following options:

**Image**—Adjust the settings for still images:

- **Image quality**—**High, Normal, and Basic**. The better the image quality, the more memory the image consumes. See "Images and memory consumption" on page 37.
- **Default image name**—By default, **Camera** names images in the Image.jpg format. **Default image name** allows you to set a name for the images stored.
- **Memory in use**—Select whether you want to save your images in phone memory or on the memory card, if you use one.

**Video**—Adjust the settings for recording videos:

- **Length**:
  - **Maximum**—Recorded video length is restricted by available memory. Recordings can last up to 10 minutes, depending on available memory.
  - **Short**—This optimizes the video for MMS sending, depending on the movement, resolution, and audio.
- **Video resolution**—Select **128x96** or **176x144**.
- **Default video name**—Define a default name. For example, if you set *Holiday* as the default video clip name, the video recorder will name all video clips *Holiday(001)*, *Holiday(002)*, and so on, until you change the setting again.
- **Memory in use**—Select whether you want to save your videos in phone memory or on the memory card, if you use one.

## • VIEW IMAGES

Pictures taken with the camera are stored as images in **Gallery**. See "Gallery" on page 41.

Select **Menu > Gallery > Images**, and select an image. Press the joystick to start the image viewer and display the image.

In the images thumbnail view:

- 1 Scroll right or left to move between the phone and memory card.
- 2 To browse the list of images, scroll up and down.
- 3 Press the joystick to open an image. When the image is open, you can see the name of the image.

When viewing an image, scroll right or left to go to the next or previous image in the current folder.

Options when viewing an image are *Send, Set as wallpaper, Rotate, Zoom in, Zoom out, Full screen, Delete, Rename, View details, Add to 'Go to', Help, and Exit*.

You can view animated GIF files in the same way as other images.

### Zoom on a saved image

- 1 Select **Options > Zoom in** or **Zoom out**.

You can see the zooming ratio at the top of the display. See "Keyboard shortcuts" on page 40.

- 2 Press **Back** to return to the initial view.

The zooming ratio is not stored permanently.

If you zoom in on GIF animations while they are playing, the animation will freeze until normal zoom is resumed, when play will continue.



### FULL SCREEN

When you select **Options > Full screen**, the panes around the image are removed so that you can see more of the image. Press the **Right selection** key to return to the initial view.

### MOVE THE FOCUS

When you are zooming an image, use the joystick to move the focus to the left, right, up, or down, so that you can take a closer look at one part of the image, for example, its upper right corner.

## Keyboard shortcuts

1 key—Rotate image 90 degrees counterclockwise.

3 key—Rotate image 90 degrees clockwise.

5 key—Zoom in.

0 key—Zoom out.

\* key—Change between full screen and normal view.

**Joystick**—Scroll up, down, left, right.

When you rotate an image, the rotation status is not stored permanently.

## • REALPLAYER

Select **Menu > RealPlayer**.



With RealPlayer, you can play local media files stored in the phone memory or memory card, or stream media files over the air from a streaming link. The streaming link can be activated during a browsing session or stored in the phone memory or memory card.

Media files are video, music, or audio clips. Files with extensions such as .mp3, .3gp, .mp4, .amr, .rm, and .ram are supported by the phone media players.

RealPlayer does not support all file formats or all the variations of a file format. For example, RealPlayer will attempt to open all .mp4 files. However, some .mp4 files may include content that is not compliant with 3GPP standards and, therefore, is not supported by this phone. In this case, the operation might fail and result in partial playback or in an error message.

## Play media files

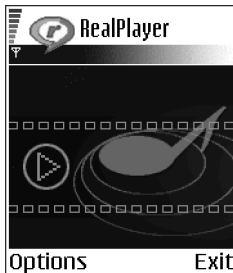
Options in **RealPlayer** when a clip is playing are *Play, Pause, Continue, Stop, Mute, Unmute, Clip details, Settings, Help, and Exit*.

To play a media file, select **Menu > RealPlayer > Options > Open** and one of the following:

**Most recent clips**—Play one of the last 6 files played in RealPlayer.

**Saved clip**—Scroll to a file in phone memory or on memory card, and press the joystick to play the file.

**Mem. card sound clips**—Create a track list from all sound files on the memory card. When you create a track list this way, the first song in the list automatically begins playing.



## STREAM CONTENT OVER THE AIR

- Select a streaming link saved in **Gallery**. Before your live content begins streaming, your phone will connect to the site and load the file.
- Open the link to a file in the browser.

To stream live content, you must first configure your default access point. See "Access points" on page 62.


Many service providers will require you to use an Internet access point (IAP) for your default access point. Other service providers allow you to use a WAP access point. Contact your service provider for more information.

In RealPlayer, you can only open an `rtsp://` URL address. You cannot open an `http://` URL address. However, RealPlayer will recognize an `http` link to a `.ram` file since a `.ram` file is a text file containing an `rtsp` link.

## SHORTCUTS DURING PLAY

When a media file is playing, use the joystick to seek (move quickly through the media file), and to mute the sound, as follows:

Scroll up and hold to seek forward, or scroll down and hold to seek backward through the media file.

Scroll left and hold until the  indicator is displayed to mute the sound.

Scroll right and hold until you see the  indicator to turn on the sound.

## Change settings

Select **Options > Settings > Video, Audio, or Connection**.

Scroll right or left to move between the different setting tabs for **Video, Audio, and Connection**, and select the settings you would like to modify.

## • GALLERY

Select **Menu > Gallery**.



Options in **Gallery** are *Open* (folder or item), *Send*, *Delete*, *Create new*, *Move to folder*, *Copy to*, *New folder*, *Mark/Unmark*, *Edit*, *Rename*, *Gallery downloads*, *Image uploader*, *Receive via infrared*, *View details*, *Add to 'Go to'*, *Settings*, *Help*, and *Exit*.

Use **Gallery** to store and organize your images, sound clips, video clips, and streaming links.

Open **Gallery** to see a list of the folders in the phone memory. Scroll right to see the folders on the memory card, if you use one.



Scroll to **Images**, **Sound clips**, **Video clips**, or another folder that you have created, and press the joystick to open it.

In the open folder you can see:

- An icon depicting the type of each file in the folder, or in the case of an image, a small thumbnail picture giving a preview of the image
- The name of the file
- The date and time a file was saved, or the size of the file
- Subfolders, if present

You can browse, open, and create folders, and you can mark, copy, and move items to folders. See "Common actions for all applications" on page 16.

## Open files

Select any file and press the joystick to open it. Each file will open in its corresponding application as follows:

- Images files open in the image viewer. See "View images" on page 39.
- Sound clips open and play in the music player.
- Video clips and streaming links open and play in RealPlayer. See "RealPlayer" on page 40.
- Subfolders open to display contents.

## Default images folders

Select **Gallery > Images**. The **Images** folder is the default location where your phone saves images taken with the camera. Within the **Images** folder, there are additional default folders called **Picture msgs.**, **Presence logos**, and **Wallpapers**.

### PICTURE MESSAGES FOLDER

Select **Gallery > Images > Picture msgs.**

Use this folder to store pictures sent to you in picture messages. To save a picture that you have received in a picture message, select **Messaging > Inbox**, open the message, and select **Options > Save picture**.

Options in the picture messages folder are *Open*, *Send*, *Delete*, *Mark/Unmark*, *Rename*, *View details*, *Help*, and *Exit*.

### PRESENCE LOGOS FOLDER

Select **Gallery > Images > Presence logos**.

Use this folder to store logos for **Presence**. See "Presence (network service)" on page 29.

## WALLPAPERS FOLDER

Select **Gallery > Images > Wallpapers**.

Use this folder to store pictures that you want to use as background images.

## Download files

To download files into **Gallery** using the browser, select **Options > Gallery downloads > Graphic downloads, Video downloads, or Tone downloads**.

The browser opens and you can choose a bookmark for the site from which to download. See "Bookmarks" on page 102.

To download files, you must configure your default access point. See "Access points" on page 62.

Once items have been downloaded, the browser closes and the phone returns to **Gallery**.

## Upload images to an image server (network service)

You can send your pictures to an image server to allow others to share your pictures online.

Before you can upload images, you must set up the image server. You can get the specific settings from your service provider.

- 1 Select **Settings > Image servers**, and press the **Left selection** key.
- 2 Fill in the details for each field. (See "Access points" on page 62.)
- 3 Press the **Right selection** key.

To upload images:

- 1 Select **Options > Image uploader**.
- 2 To begin an upload, mark the images or the entire folder that you want to upload, and select **Upload**.
- 3 Enter a name for the folder on the image server in which the images will be stored, and press the **Left selection** key.

## Create a track list for audio files

You can create a track list to play audio files on your phone.

- 1 Select **Menu > Gallery > Create new > Track list**.
- 2 In the **Select memory** window, select **Phone memory** or **Memory card**.

This selection specifies where to locate the first sound clip.



- 3 In the **Select sound clip** window, scroll to the first sound clip you want to add, and press the joystick to select it.

OR

To add multiple tracks at one time, press the **Edit** key and the joystick simultaneously to place a checkmark beside each track you want to add, and select **Options > Select marked items**.

- 4 If you want to add more files, select **Options > Edit track list > Options > Add sound clip**, and repeat steps 2 and 3.
- 5 When you are done building the track list, select **Back** and **Yes** to save changes. The track list is given a default name and automatically saved to phone memory. You can scroll to the track list in **Gallery** and select **Options > Rename** to give it a different name or **Options > Move to folder** to move it to another location in phone memory or memory card.

You can also create and save a track list in RealPlayer. Select **Menu > RealPlayer > Options > Create new track list**.

## Play a track list

Select **Menu > Gallery** and locate the track list in phone memory or on the memory card. If you created the track list in RealPlayer, select it from the location in which you saved it. Scroll to the track list and press the joystick to begin playing it.

Options in the track list are *Pause, Edit track list, Clip details, Settings, Help, and Exit*.

## Modify a track list

Open the track list, and select **Options > Edit track list > Options > Add sound clip** to add clips to the track list.

To delete clips from the track list, scroll to a clip, and select **Options > Delete**.

## 7 Messaging



**Note:** This function can only be used if it is supported by your network operator or service provider. Only devices that offer compatible picture message, multimedia message, or e-mail features can receive and display these messages. Devices that do not have multimedia features may receive details of a link to a web page.

Select **Menu > Messaging**.

In **Messaging** you can create, send, receive, view, edit, and organize:

- Text messages
- Multimedia messages
- E-mail messages

Options in the **Messaging** main view are *Create message*, *Connect* (shown if you have defined settings for the mailbox) or *Disconnect* (shown if there is an active connection to the mailbox), *SIM messages*, *Cell broadcast*, *Service command*, *Settings*, *Help*, and *Exit*.

When you open **Messaging**, you can see the **New message** selection and a list of default folders:



**Inbox**—Contains received messages except e-mail and cell broadcast messages. E-mail messages are stored in **Mailbox**. You can read cell broadcast messages by selecting **Options > Cell broadcast**.



**My folders**—For organizing your messages into folders.



**Mailbox**—When you open this folder, you can either connect to your remote mailbox to retrieve your new e-mail messages, or you can view your previously retrieved e-mail messages without logging in to the e-mail server. After you have defined settings for a new mailbox, the name given to that mailbox will replace **Mailbox** in the main view. See "E-mail" on page 57.



**Drafts**—Stores drafts of messages that have not been sent.



**Sent**—Stores the last 15 messages that have been sent. To change the number of messages to be saved, see "Other settings" on page 59.

Messages or data that have been sent by an infrared or Bluetooth connection are not saved in the **Draft** or **Sent** folders.



**Outbox**—Temporary storage place for messages waiting to be sent.



**Reports (network service)**—You can request the network to send you a delivery report of the text messages, smart messages, and multimedia messages you have sent. To turn on delivery report reception, go to the **Messaging** main menu, select **Options > Settings > Text message** or **Multimedia message**, and select **Receive report > Yes**.


It might not be possible to receive a delivery report of a multimedia message that has been sent to an e-mail address.

Before you create a multimedia message, write an e-mail, or connect to your remote mailbox, you must have the correct connection settings in place. See "Write and send messages" on page 49. See "Settings needed for multimedia messaging" on page 50.





## • WRITE TEXT

You can key in text in two different ways, using the method traditionally used in mobile phones or another method called predictive text input.

### Traditional text input

The indicator  is shown on the top right of the display when you are writing text using traditional text input.

Press a number key (1–9), repeatedly until the desired character appears. Note that there are more characters available for a number key than are printed on the key.

Icons:  and  indicate the selected case.  means that the first letter of the next word is written in upper case, and all other letters will automatically be written in lower case.  indicates number mode.

To insert a number, press and hold the corresponding number key.

To switch between letter and number mode, press and hold the **#** key.

If the next letter is located on the same key as the present one, wait until the cursor appears (or scroll right to end the time-out period), and then key in the letter.


If you make a mistake, press the **Clear** key to remove a character. Press and hold the **Clear** key to clear more than one character.

The most common punctuation marks are available under the **1** key. Press the **1** key repeatedly to reach the desired punctuation mark. You can also press the **\*** key to open a list of special characters. Use the joystick to move through the list and press **Select** to select a character.

To insert a space, press the **0** key. To move the cursor to the next line, press the **0** key three times.

To switch between upper and lower case, press the **#** key.

## Predictive text input

To activate predictive text input, press the **Edit** key and select **Predictive text on**, or press the **#** key twice quickly when writing text. This will activate predictive text input for all editors in the phone. The  indicator is shown at the top of the display.

- 1 Write the desired word by pressing the keys **2–9**. Press each key only once for one letter. The word changes after every key press.

For example, to write *Nokia* when the English dictionary is selected, press the following keys:

**6** key for N

**6** key for o

**5** key for k

**4** key for i

**2** key for a

The word suggestion changes after each key press.



- 2 When you have finished the word, check that it is correct.

If the word is correct, you can confirm it by scrolling right or by pressing the **0** key to insert a space. The underlining disappears and you can begin to write a new word.

If the word is not correct, you have the following options:




- Press the **\*** key repeatedly to view the matching words the dictionary has found one by one.
- Press the **Edit** key, and select **Predictive text > Matches** to view a list of matching words. Scroll to the word you want to use and press the joystick to select it.

If the **?** character is shown after the word, the word you intended to write is not in the dictionary. To add a word to the dictionary, press **Spell**, key in the word (up to 32 letters) using traditional text input, and press **OK**. The word is added to the dictionary. When the dictionary becomes full, a new word replaces the oldest added word.

To remove the **?** and clear characters one by one from the word, press the **Clear** key.

### TIPS ON PREDICTIVE TEXT INPUT

**Erase a character**—Press the **Clear** key. Press and hold the **Clear** key to clear more than one character.

**Change between the different character cases**—Press the **#** key to change between the character cases **Abc** () , **abc** () , and **ABC** () . Note that if you press the **#** key twice quickly the predictive text input is turned off.

**Insert a number in letter mode**—Press and hold the desired number key, or press the **Edit** key and select number mode, key in the numbers you want, and press **OK**.

**Insert symbols and punctuation marks:**

- The most common symbols and punctuation marks are available under the 1 key. Press the 1 key repeatedly to find the desired entry.
- Press and hold the \* key to open a list of special characters. Use the joystick to scroll through the list, and press **Select** to select a character; or press the **Edit** key, and select **Insert symbol**.

The predictive text input will try to guess which commonly used punctuation mark (.,?!') is needed. The order and availability of the punctuation marks depend on the language of the dictionary.

**Choose from multiple entries**—Press the \* key repeatedly to view the matching words the dictionary has found one by one.

**Choose predictive text options**—When a word has been entered with predictive text on, you can press the **Edit** key, select **Predictive text**, and select one of the following:

- **Matches**—View a list of words that correspond to your key presses. Scroll to the desired word and press the joystick.
- **Insert word**—Add a word (up to 32 letters) to the dictionary by using traditional text input. When the dictionary becomes full, a new word replaces the oldest added word.
- **Edit word**—Open a view where you can edit the word. This option is available only if the word is active (underlined).
- **Off**—Turn off predictive text input for all editors in the phone.

## WRITE COMPOUND WORDS

Write the first half of a compound word and confirm it by scrolling right. Write the last part of the compound word and complete the compound word by pressing the 0 key to add a space.

## Copy and paste text

If you want to copy text to the clipboard, the following is the easiest method:

- 1 To select letters and words, press and hold the **Edit** key.  
At the same time, scroll right or left. As the selection moves, text is highlighted.  
To select lines of text, press and hold the **Edit** key. At the same time scroll down or up.
- 2 To end the selection, release the joystick while holding the **Edit** key.
- 3 To copy the text to the clipboard, while still holding the **Edit** key, press **Copy**, or release the **Edit** key, and press it once to open a list of editing commands, for example, **Copy** or **Cut**.

If you want to remove the selected text from the document, press the **Clear** key.

- 4 To paste the text into a document, press and hold the **Edit** key, and press **Paste**; or press the **Edit** key once, and select **Paste**.

## • WRITE AND SEND MESSAGES

Before you can create a multimedia message, write an e-mail message, or connect to your remote mailbox, you must have the correct connection settings in place. See "Write and send messages" on page 49 and "Settings needed for multimedia messaging" on page 50.

Options in the text message editor are *Send*, *Add recipient*, *Insert*, *Delete*, *Check names*, *Message details*, *Sending options*, *Help*, and *Exit*.

- 1 Select **New message**, and select one of the following options:

**Text message**—To create a text message.

To send a picture message, select **Options > Insert > Picture**. Each picture message is made up of several text messages. Therefore, sending one picture message may cost more than sending one text message.

**Multimedia message**—To send a multimedia message (MMS).

When you are sending a multimedia message to a phone other than a Nokia 6620 phone, it is recommended to use a smaller image size and a sound clip that is no longer than 15 seconds. The default setting is **Image size: Small**. When you are sending a multimedia message to an e-mail address or another Nokia 6620 phone, it is possible to use the larger image size (network dependent). To change the setting, select **Messaging > Options > Settings > Multimedia message > Image size > Large**.



**Important:** Copyright protections may prevent some images, ringtones, and other content from being copied, modified, transferred, or forwarded.


**E-mail**—To send an e-mail. If you have not set up your e-mail account, you will be prompted to do so.

- 2 Press the joystick to select recipients from the contacts directory, or write the phone number or e-mail address of the recipient in the **To** field if you are sending an MMS or e-mail to the recipient. Press the **#** key to add a semicolon (;) to separate each recipient.
- 3 Scroll down to move to the message field.
- 4 Write the message.

Your phone supports the sending of multiple text messages at the same time; therefore, the normal 160 character limit for one text message can be exceeded.

To add an existing media object to a multimedia message, select **Options > Insert object > Image, Sound clip, or Video clip**; then select an item.

To insert a new media object into a multimedia message, select **Options > Insert new > Image, Sound clip, Video clip, or Slide**; then create the new item.

When sound has been added, the  icon is shown in the navigation bar. If you select **Insert new > Sound clip**, the voice recorder opens and you can record a new sound. The sound is automatically saved and a copy is inserted in the message.

- 5 To send the message, select **Options > Send**, or press the **Send** key.

## SETTINGS NEEDED FOR MULTIMEDIA MESSAGING

You may receive the settings as a smart message from your network operator or service provider. See "Smart messages" on page 51.

For availability of and subscription to data services, contact your network operator or service provider.

Select **Messaging > Options > Settings > Multimedia message > Access point in use** and select the access point you created. See "Multimedia messages" on page 56.

## SETTINGS NEEDED FOR E-MAIL

Before you can send, receive, retrieve, reply to, and forward e-mail to a separate e-mail account, you must:

- Configure an Internet access point (IAP). See "Connection" on page 62.
- Define your e-mail settings. See "E-mail" on page 57.

Follow the instructions given by your remote mailbox and Internet service provider.

## • VIEW A MULTIMEDIA PRESENTATION

When you have received a multimedia message that includes a presentation, select **Play presentation**. The presentation will open and start.


A multimedia message containing presentation content can still be viewed as a standard multimedia message.

Objects within the presentation may not start automatically. If, for example, a video does not play when the presentation starts, move to the video clip object and press the joystick. All objects can be selected individually and opened.

## • INBOX—RECEIVE MESSAGES

Options in **Inbox** are *Open, Create message, Reply, Delete, Message details, Move to folder, Mark/Unmark, Help, and Exit*.



When there are unread messages in **Inbox**, the icon changes to .






In **Inbox**, the message icons tell you what kind of a message it is. Here are some of the icons that may appear:



An unread text message



An unread smart message

-  An unread multimedia message
-  An unread service message
-  Data received by infrared
-  Data received by Bluetooth connection
-  An unknown message type

## View multimedia objects


Options in **Objects** are *Open*, *Save*, *Send*, *Call*, and *Exit*.

To see the available media objects in the multimedia message, open the message and select **Options > Objects**. In **Objects** you can view files that have been included in the multimedia message. You can choose to save the file in your phone or to send it, for example, by Bluetooth connection or infrared connection to another compatible device.



**Important:** Multimedia message objects may contain viruses or be harmful to your phone or PC. Do not open any attachment if you are not sure of the trustworthiness of the sender. See "Certif. management" on page 68.

## Smart messages

Your phone can receive many kinds of smart messages, text messages that contain data (also called over-the-air (OTA) messages). To open a received smart message, open **Inbox**, scroll to the smart message () and press the joystick.

**Picture message**—To save the picture in the **Picture messages** folder in **Gallery** for later use, select **Options > Save picture**. If you receive a business card file that has a picture attached, the picture will be saved to **Contacts** as well.

**Business card**—To save the contact information, select **Options > Save business card**. If certificates or sound files are attached to business cards, they will not be saved.

**Ringtone**—To save the ringtone to **Gallery**, select **Options > Save**.

**Operator logo**—To save the logo, select **Options > Save**. The operator logo can now be seen in the standby mode instead of the network operator's own identification.

**Calendar entry**—To save the entry to **Calendar**, select **Options > Save to Calendar**.

**Browser message**—To save the bookmark, select **Options > Save to bookmarks**. The bookmark is added to the **Bookmarks** list in browser services.

If a message contains both browser access point settings and bookmarks, to save the data select **Options > Save all**, or select **Options > View details** to view the bookmark and access point information separately. If you do not want to save all data, select a setting or bookmark, open the details, and select **Options > Save to Settings** or **Save to bookmarks**, depending on what you are viewing.



**E-mail notification**—Tells you how many new e-mails you have in your remote mailbox. An extended notification may list more detailed information such as subject, sender, attachments, and so on.

**Wallet**—You can receive payment cards, loyalty cards, access cards, address cards, RFIDs, and tickets.

In addition, you can receive a text message service number; voice mail number; profile settings for remote synchronization; access point settings for the browser, multimedia messaging, or e-mail; presence and IM settings; access point login script settings; or e-mail settings. To save the settings, select **Options > Save to SMS sett.**, **Save to Voice mail**, **Save to Settings**, or **Save to e-mail sett.**

## Service messages (network service)

Service messages can be, for example, notifications of news headlines, and they may contain a text message or address of a browser service. For availability and subscription, contact your service provider.

### • MY FOLDERS

In **My folders** you can organize your messages into folders, create new folders, and rename and delete folders.



You can use **Templates** to create text templates for messages that you send often. To create a new template, select **Options > New template**.

### • REMOTE MAILBOX (NETWORK SERVICE)

When you open this folder, you can connect to your remote mailbox to do the following:



- Retrieve new e-mail headings or messages.
- View your previously retrieved e-mail headings or messages without logging in to the e-mail server.

If you select **New message > E-mail** in **Messaging**, and you have not set up your e-mail account, you will be prompted to do so. See "Write and send messages" on page 49.

When you create a new mailbox, the name you give to the mailbox automatically replaces **Mailbox** in **Messaging**. You can have up to six mailboxes.

## Open the mailbox

When you open the mailbox, you can choose whether you want to view the previously retrieved e-mail messages and e-mail headings with or without connecting to the e-mail server.

When you scroll to your mailbox and press the joystick, **Connect to mailbox?** appears. Select **Yes** to connect to your mailbox or **No** to view previously retrieved e-mail messages while not logged in to the e-mail server.

Another way to start a connection is to select **Options > Connect**.

## Retrieve e-mail messages


If you are not logged in to the e-mail server, select **Options > Connect** to start a connection to a remote mailbox.

- When you have an open connection to a remote mailbox, select **Options > Retrieve e-mail** and one of the following:
  - New**—To retrieve all new e-mail messages to your phone.
  - Selected**—To retrieve only the e-mail messages that have been marked. Use the **Mark/Unmark > Mark** or **Unmark** commands to select messages one by one. See "Common actions for all applications" on page 16.
  - All**—To retrieve all messages from the mailbox.

To cancel retrieving, press **Cancel**. After you have retrieved the e-mail messages, you can continue viewing them online.

- Select **Options > Disconnect** to close the connection and view the messages offline from the e-mail server.
- To open an e-mail message, scroll to the e-mail you want to view and press the joystick.

If the e-mail message has not been retrieved (arrow in the icon is pointing outwards) and you are offline from the e-mail server and select **Open**, you will be asked if you want to retrieve this message from the mailbox.

To view e-mail attachments, open a message that has the attachment indicator  and select **Options > Attachments**. In **Attachments**, you can retrieve, open, or save attachments, in supported formats. You can also send attachments by infrared or Bluetooth connection.



**Important:** E-mail attachments may contain viruses or otherwise be harmful to your phone or PC. Do not open any attachment if you are not sure of the trustworthiness of the sender. See "Certif. management" on page 68.

If your mailbox uses the IMAP4 protocol, you can decide whether to retrieve e-mail headings only, messages only, or messages and attachments. With the POP3 protocol, the options are e-mail headings only or messages and attachments. See "E-mail" on page 57.



## Delete e-mail messages


To delete an e-mail from the phone while still retaining it in the remote mailbox, select **Options > Delete > Phone only**.

The phone mirrors the e-mail headings in the remote mailbox. If you delete the message content, the e-mail heading stays in your phone. If you want to remove the heading, delete the e-mail message from your remote mailbox first; then make a connection from your phone to the remote mailbox again to update the status.

To delete an e-mail from both the phone and the remote mailbox, select **Options > Delete > Phone and server**.

If you are not logged in to the e-mail server, the e-mail will be deleted from your phone. During the next connection to the remote mailbox, it will be automatically deleted from the remote mailbox. If you are using the POP3 protocol, messages marked to be deleted are removed only after you have closed the connection to the remote mailbox.

## UNDELETE MESSAGES WHEN OFFLINE FROM THE E-MAIL SERVER

To undelete an e-mail from both the phone and server, scroll to an e-mail that has been marked to be deleted during the next connection (  ), and select **Options > Undelete**.

## Disconnect

When you are online, select **Options > Disconnect** to end the data call or GPRS connection to the remote mailbox.

## • OUTBOX

**Outbox** is a temporary storage place for messages that are waiting to be sent. Status of the messages in **Outbox** are as follows:



**Sending**—A connection is being made and the message is being sent.

**Waiting** or **Queued**—When there are two similar types of messages in **Outbox**, one of them is waiting until the first one is sent.

**Resend at (time)**—Sending has failed. The phone will try to send the message again after a time-out period. Press **Send** if you want to restart the sending immediately.

**Deferred**—You can set documents to be on hold while they are in **Outbox**. Scroll to a message that is being sent, and select **Options > Defer sending**.

**Failed**—The maximum number of sending attempts has been reached. If you were trying to send a text message, open the message and check that the sending settings are correct.

## • VIEW MESSAGES ON A SIM CARD




Select **Messaging > Options > SIM messages**.

## • CELL BROADCAST (NETWORK SERVICE)



Select **Messaging > Options > Cell broadcast**.

You may be able to receive messages on various topics, such as weather or traffic conditions, from your service provider. For available topics and relevant topic numbers, contact your service provider. In the main view you can see:

- The status of the topic:  for new, subscribed messages and  for new, unsubscribed messages.
- The topic number, topic name, and whether it has been flagged () for follow-up. You will be notified when messages belonging to a flagged topic have arrived.

Options in **Cell broadcast** are *Open*, *Subscribe* or *Unsubscribe*, *Hotmark* or *Unhotmark*, *Topic*, *Settings*, *Help*, and *Exit*.



**Note:** A packet data (GPRS) connection may prevent cell broadcast reception. Contact your network operator for the correct GPRS settings. See "GPRS" on page 64.

## • SERVICE COMMAND EDITOR



Select **Messaging > Options > Service command**. Key in and send service requests (also known as USSD commands) for network services to your service provider (for example, a request for activation commands).

## • MESSAGING SETTINGS

**Messaging** settings have been divided into groups according to the different message types. Scroll to the settings you want to edit and press the joystick.

### Text messages

Select **Messaging > Options > Settings > Text message** to open the following list of settings:

**Message centers**—Lists all the message centers that have been defined.

**Msg. center in use** (message center in use)—Defines which message center is used for delivering text messages and smart messages such as picture messages.

Options when editing message center settings are *Edit*, *New msg. center*, *Delete*, *Help*, and *Exit*.

**Receive report** (delivery report)—When this network service is set to **Yes**, the status of the sent message (**Pending**, **Failed**, or **Delivered**) is shown in the reports.

**Message validity**—If the recipient of a message cannot be reached within the validity period, the message is removed from the message service center. Note that the network must support this feature. **Maximum time** is the maximum amount of time allowed by the network.

**Message sent as**—The options are **Text**, **Fax**, **Paging**, and **E-mail**. For further information, contact your network operator. Change this option only if you are sure that your message center is able to convert text messages into these other formats.

**Preferred connection**—You can send text messages over the normal GSM network or by GPRS, if supported by the network.

**Reply via same ctr. (network service)**—By setting this option to **Yes**, if the recipient replies to your message, the return message is sent using the same message service center number. Note that this may not work between all operators.

## Multimedia messages

Select **Messaging > Options > Settings > Multimedia message** to open the following list of settings:

**Access point in use**—Select which access point is used as the preferred connection for the multimedia message center. See "Settings needed for multimedia messaging" on page 50.

If you receive multimedia message settings in a smart message and save them, the received settings are automatically used for the access point. See "Smart messages" on page 51.

**Multimedia reception**—Select from the following:

- **Only in home net.** if you want to receive multimedia messages only when you are in your home network. When you are outside your home network, multimedia message reception is turned off.
- **Always on** if you always want to allow the reception of multimedia messages.
- **Off** if you do not want to receive multimedia messages or advertisements at all.

If **Only in home net.** or **Always on** is selected, your phone can make an active data call or GPRS connection without your knowledge.

**On receiving msg.**—Select from the following:

- **Retr. immediately** if you want the phone to try to retrieve multimedia messages instantly. If there are messages with Deferred status, they will be retrieved as well.
- **Defer retrieval** if you want the multimedia messaging center to save the message to be retrieved later. When you want to retrieve the message, set **On receiving msg.** to **Retr. immediately**.
- **Reject message** if you want to reject multimedia messages. The multimedia message center will delete the messages.

**Allow anon. messages**—Select **No**, if you want to reject messages coming from an anonymous sender.

**Receive ads**—Define whether you want to allow reception of multimedia message advertisements or not.

**Receive report**—Set to **Yes** if you want the status of the sent message (**Pending**, **Failed**, or **Delivered**) to be shown in the reports. Receiving a delivery report of a multimedia message that has been sent to an e-mail address might not be possible.

**Deny report sending**—Choose **Yes** if you do not want your phone to send delivery reports of received multimedia messages.

**Message validity** (network service)—If the recipient of a message cannot be reached within the validity period, the message is removed from the multimedia message center. **Maximum time** is the maximum amount of time allowed by the network.

**Image size**—Define the size of the image in a multimedia message. The options are **Small** (up to 160x120 pixels) and **Large** (up to 640x480 pixels).

## E-mail

Select **Messaging > Options > Settings > E-mail**. Select **Mailbox in use** to choose which mailbox you want to use.

Select **Mailboxes** to open a list of mailboxes that have been defined.

Options when editing **Mailbox** settings are *Edit*, *New mailbox*, *Delete*, *Help*, and *Exit*.

If no mailboxes have been defined, you will be prompted to do so. The following list of settings is shown (this information is available from your e-mail service provider):

**Mailbox name**—Write a descriptive name for the mailbox.

**Access point in use** (must be defined)—The Internet access point (IAP) used for the mailbox. Choose an IAP from the list. See "Connection" on page 62.

**My e-mail address** (must be defined)—Write the e-mail address given to you by your service provider. The address must contain the @ character. Replies to your messages are sent to this address.

**Outgoing mail server** (must be defined)—Write the IP address or host name of the computer that sends your e-mail.

**Send message** (network service)—Define how e-mail is sent from your phone:

- **Immediately**—A connection to the mailbox is started immediately after you have selected **Send**.
- **During next conn.**—E-mail is sent when you connect to your remote mailbox the next time.

**Send copy to self**—Select **Yes** to save a copy of the e-mail to your remote mailbox and to the address defined in **My e-mail address**.

**Include signature**—Select **Yes** if you want to attach a signature to your e-mail messages and to start to write or edit your signature text.

**User name**—Write your user name, given to you by your service provider.

**Password**—Write your password. If you leave this field blank, you will be prompted for the password when you try to connect to your remote mailbox.

**Incoming mail server** (must be defined)—Write the IP address or host name of the computer that receives your e-mail.

**Mailbox type**—Defines the e-mail protocol your remote mailbox service provider recommends. The options are **POP3** and **IMAP4**.



**Note:** This setting can be selected only once and cannot be changed if you have saved or exited from the mailbox settings.

**Security**—Used with the POP3, IMAP4, and SMTP protocols to secure the connection to the remote mailbox.

**APOP secure login**—Used with the POP3 protocol to encrypt the sending of passwords to the remote e-mail server. This option is only shown if POP3 is selected for **Mailbox type**.

**Retrieve attachment**—Retrieve e-mail with or without attachments. This option is only shown if the **Mailbox type** is set to IMAP4.

**Retrieve headers**—Limit the number of e-mail headers you want to retrieve to your phone. The options are **All** and **User defined**. Used with the IMAP4 protocol only.

## Service messages

When you select **Messaging > Options > Settings > Service message**, the following list of settings opens:

**Service messages**—Choose whether or not you want to allow reception of service messages.

**Download messages**—Choose if you want to receive service messages only from authorized sources.

## Cell broadcast (network service)

Check with your service provider about whether **Cell broadcast** is available and what the available topics and related topic numbers are. Select **Messaging > Options > Settings > Cell broadcast** to change the settings:

**Reception**—On or Off.

**Language**—**All** allows you to receive cell broadcast messages in every possible language. **Selected** allows you to choose in which languages you wish to receive cell broadcast messages. If the language you prefer is not in the list, select **Other**.

**Topic detection**—If you receive a message that does not belong to any of the existing topics, select **On** to save the topic number automatically. The topic number is saved to the topic list and shown without a name. Select **Off** if you do not want to save new topic numbers automatically.

## Other settings

Select **Messaging > Options > Settings > Other** to open the following list of settings:

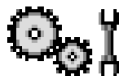
**Save sent messages**—Choose if you want to save a copy of every text message, multimedia message, or e-mail that you have sent to the **Sent** folder.

**No. of saved msgs.**—Define how many sent messages will be saved to the **Sent** folder at a time. The default limit is 20 messages. When the limit is reached, the oldest message is deleted.

**Memory in use**—Define the memory store. Choices are phone memory or memory card, if one is used.



## 8 Settings



Select **Menu > Settings**.

- 1 Scroll to a setting group and press the joystick to open it.
- 2 Scroll to a setting you want to change and press the joystick to do the following:
  - Switch between options if there are only two (**On/Off**).
  - Open a list of options or an editor.
  - Open a slider view (scroll right or left to increase or decrease the value, respectively).



You may be able to receive some settings from your service provider in a smart message, or some settings may already be preprogrammed into the phone. See "Smart messages" on page 51.

### • PHONE

Select **Menu > Settings > Phone > General, Standby mode, or Display**.



#### General

**Phone language**—You can change the language for the display texts in your phone. This change may also affect the format used for date and time and the separators used, for example, in calculations. If you select **Automatic**, the phone selects the language according to the information on your SIM card. After you have changed the display text language, you must restart the phone.



**Note:** Changing the settings for **Phone language** or **Writing language** affects every application in your phone and the change remains effective until you change these settings again.

**Writing language**—You can change the writing language of your phone. Changing the language affects the following features:

- The characters available when you press any key (**1–9**)
- The predictive text dictionary used
- The special characters that are available when you press the **\*** and **1** keys

**Predictive text**—Set predictive text input **On** or **Off** for all editors in the phone. Select a language for entering predictive text from the list available. You can also change this setting when you are in an editor. Press the **Edit** key, and select **Predictive text > On** or **Off**.

**Welcome note or logo**—The welcome note or logo is displayed briefly each time you switch on the phone. Select **Default** if you want to use the default image or animation. Select **Text** to write a welcome note (up to 50 letters). Select **Image** to choose a photo or picture from **Gallery**.

**Orig. phone settings**—You can reset some of the settings to their original values. To do this, you need the lock code. See "Security" on page 66. After resetting the settings, the phone may take a longer time to power on. All documents and files that you have created are left as they are.

## Standby mode

**Left selection key** and **Right selection key**—You can change the shortcuts that appear over the **Left selection key** and **Right selection key** in the standby mode. In addition to the applications, you can have the shortcut point to a function, for example, **New message**.

You can only have shortcuts to pre-installed applications and functions.

## Display

**Brightness**—Adjust the slide bar between **Dark** and **Bright**.

**Screen saver timeout**—The screen saver is activated when the screen saver time-out period is over. When the screen saver is active, the display is cleared and you can see the screen saver bar.

To deactivate the screen saver press any key.

## • CALL

Select **Menu > Settings > Call > Send my caller ID, Call waiting, Automatic redial, Summary after call, 1-touch dialing, Anykey answer, or Line in use.**



### Send my caller ID (network service)

This network service allows you to set your phone number to be displayed (**Yes**) or hidden (**No**) from the person to whom you are calling. This option may also be set by your network operator or service provider when you make a subscription.

### Call waiting (network service)

The network will notify you of a new incoming call while you have a call in progress. Select **Activate** to request the network to activate call waiting, **Cancel** to request the network to deactivate call waiting, or **Check status** to check if the function is active or not.

## Automatic redial

When this setting is activated, your phone will make a maximum of ten attempts to connect the call after an unsuccessful call attempt. Press the **End** key to stop automatic redialing.

## Summary after call

Activate this setting if you want the phone to briefly display the duration of the last call.

## 1-touch dialing

Select **On**, and the numbers assigned to the 1-touch dialing keys (**2–9**) can be dialed by pressing and holding the key. See "Assign 1-touch dialing keys" on page 28.

## Anykey answer

Select **On**, and you can answer an incoming call by briefly pressing any key, except the **Right selection** key, the **Power** key, and the **End** key.

## Line in use (network service)

This setting is shown only if the SIM card supports two subscriber numbers, that is, two phone lines. Select which phone line (**Line 1** or **Line 2**) you want to use for making calls and sending short messages. Calls on both lines can be answered regardless of the selected line.

You will not be able to make calls if you select **Line 2** and have not subscribed to this network service.

To prevent line selection, select **Line change > Disable** if supported by your SIM card. To change this setting, you need the PIN2 code.

## • CONNECTION

Select **Menu > Settings > Connection > Access points, GPRS, Data call, or Configurations**.



## Access points

An access point is the point where your phone connects to the mobile Internet by way of a data call or packet data connection. An access point can be provided, for example, by a commercial Internet service provider (ISP), service provider, or network operator.

Many service providers will require you to use an Internet access point (IAP) for your default access point. Other service providers allow you to use a browser access point. Contact your service provider for more information.

To define access point settings, select **Menu > Settings > Connection > Access points**. Start to fill in the settings from the top because depending on what data connection you select in the **Data bearer** option only certain setting fields are available:

**Connection name**—Give a descriptive name for the connection.

**Data bearer**—The options are **GPRS** and **Data call**. Depending on which data connection you select, only certain setting fields are available. Fill in all fields marked with **Must be defined**, or with an asterisk. Other fields can be left empty, unless you have been instructed otherwise by your service provider.

To be able to use a data connection, the network service provider must support this feature, and if necessary, activate it for your SIM card.

**Access point name** (for packet data only)—The access point name is needed to establish a connection to the GPRS network. You obtain the access point name from your network operator or service provider.

**Dial-up number** (for **Data call** only)—The modem telephone number of the access point.

**User name**—Write a user name if required by the service provider. The user name may be needed to make a data connection and is usually provided by the service provider. The user name is often case-sensitive.

**Prompt password**—If you must key in a new password every time you log on to a server or if you do not want to save your password to the phone, choose **Yes**.

**Password**—A password may be needed to make a data connection and is usually provided by the service provider. The password is often case-sensitive. When you are writing the password, the characters you enter are shown briefly and then changed to asterisks (\*). The easiest way to enter numbers is to press and hold the digit you want to enter and then continue entering letters.

**Authentication**—**Normal** or **Secure**.

**Homepage**—Depending on what you are setting up, write either:

- The service address.
- The address of the multimedia messaging center.

**Data call type** (for GSM data only)—**Analog**, **ISDN v.110**, or **ISDN v.120** defines whether the phone uses an analog or digital connection. This setting depends on both your GSM network operator and Internet service provider (ISP) because some GSM networks do not support certain types of ISDN connections. For details, contact your ISP. If ISDN connections are available, they establish connections more quickly than analog methods.

**Maximum data speed** (for GSM data only)—The options are **Automatic**, **9600**, or **14400**, depending on what you have chosen in **Data call type**. This option allows you to limit the maximum connection speed when GSM data is used. Higher data rates may cost more, depending on the service provider.

The speeds above represent the maximum speed at which your connection will operate. During the connection, the operating speed may be less, depending on network conditions.

## ADVANCED ACCESS POINT SETTINGS

If you need to enter advanced settings, contact your Internet service provider. To access advanced access point settings, select **Menu > Settings > Connection > Access points**, select the access point you want to modify, and select **Options > Advanced settings**. You can then define the following settings:

**Phone IP address**—The IP address of your phone

**Primary name server**—The IP address of the primary DNS server

**Second. name server**—The IP address of the secondary DNS server

**Proxy serv. address**—The IP address of the proxy server

**Proxy port number**—The port number of the proxy server

The following advanced settings options are shown if you have selected **Data call** as the **Data bearer** type in the general access point settings:

**Use callback**—This option allows a server to call you back once you have made the initial call. Contact your service provider to subscribe to this service.

The phone expects the callback call to use the same data call settings that were used in the callback-requesting call. The network must support that type of call in both directions, to and from the phone.

**Callback type**—The options are **Use server no.** or **Use other no.** Ask your service provider for the correct setting to use; it will depend on the service provider's configuration.

**Callback number**—Key in the phone data phone number that the dial back server uses. Usually, this number is the data call phone number of your phone.

**Use PPP compression**—When set to **Yes**, this option speeds up the data transfer, if supported by the remote PPP server. If you have problems with establishing a connection, try setting this to **No**. Contact your service provider for guidance.

**Use login script**—The options are **Yes** or **No**.

**Login script**—Insert the login script.

**Modem initialization** (modem initialization string)—Controls your phone using modem AT commands. If required, enter characters specified by your service provider or Internet service provider.

## GPRS

GPRS (general packet radio service) is a network service that allows mobile phones to be used for sending and receiving data over an IP-based network. GPRS is a data bearer that enables wireless access to data networks, such as the mobile Internet.



**Note:** The Nokia 6620 phone is capable of using an EGPRS (enhanced GPRS) network connection. EGPRS is also known as EDGE (enhanced data rates for global evolution) and is similar to GPRS, but the connection is faster. For more information on availability of EGPRS and data transfer speed, contact your service provider.

The applications that may use GPRS are multimedia, IM and text messaging, presence, streaming, browsing sessions, e-mail, data sync, Java™ application downloading, and the PC dial-up (such as Internet and e-mail).

To use GPRS technology, you must first do the following:

- Contact your service provider for availability and subscription to the GPRS service.
- Save the GPRS settings for each of the applications used over GPRS.

For information on pricing, contact your service provider.

When you select GPRS as a data bearer, the phone uses EGPRS instead of GPRS, if this is available in the network. You cannot select between EGPRS and GPRS, but for some applications you may be able to select either GPRS or GSM data (CSD).

To define GPRS connection settings, select **Menu > Settings > Connection > GPRS**, and the following:

**GPRS connection**—If you select **When available** and you are in a network that supports packet data, the phone registers to the GPRS network. Also, starting an active packet data connection, for example, to send and receive e-mail, is quicker. If you select **When needed**, the phone will use a packet data connection only if you start an application or action that needs it. The GPRS connection can be closed after it is not used by any application.

If there is no GPRS coverage and you have chosen **When available**, the phone will periodically try to establish a packet data connection.

**Access point**—The access point name is needed when you want to use your phone as a packet data modem to your computer. See "Use your phone as a modem" on page 115.

## Data call

**Online time**—This setting affects all access points using a data call. If there are no actions, the data call is dropped automatically after a time-out period. Select **User defined** (in which case you enter a time) or **Unlimited**.

## Configurations

When you open a message that contains configuration settings for your phone, the message is displayed in this viewer. If you do not have any configuration settings messages, this screen will be empty. To delete a message from this screen, press the **Clear** key.

Options in the configurations viewer are *Save*, *Message details*, and *Move to folder*.

## • DATE AND TIME



Select **Menu > Settings > Date and time.**

The **Date and time** settings allow you to define the date and time used in your phone, as well as change the date and time format and separators.

**Clock type**—Select **Analog** or **Digital** to change how the clock is displayed in the standby mode. See "Clock" on page 84.

**Clock alarm tone**—Changes the tone played when the clock reaches an alarm time.

**Auto time update**—Allows the network to update time, date, and time zone information to your phone (network service). For the auto time update setting to take effect, the phone needs to be restarted. Check any alarms because they may be affected by the auto time update.

**GMT offset**—Changes the time zone for the clock time.

**Daylight-saving**—Sets daylight saving time on or off.

## • SECURITY



Select **Menu > Settings > Security > Phone and SIM or Certif. management.**

### Phone and SIM

If your phone requests a security code, refer to the following explanations to determine what you should enter. If you forget or lose a PIN or PUK code or if you have not received such a code, contact your service provider.

You can change the following codes: lock code, PIN code, and PIN2 code. These codes can only include the numbers from **0** to **9**.

The PUK (personal unblocking key) code is required to change a blocked PIN code. The PUK2 code is required to change a blocked PIN2 code. If the codes are not supplied with the SIM card, contact your service provider for the codes. The PUK and PUK2 codes are 8 digits long.

Avoid using security codes similar to emergency numbers, such as 911, to prevent accidental dialing of the emergency number.

**PIN code request**—When the PIN code request is active, the code is requested each time the phone is switched on. Note that deactivating the PIN code request may not be allowed by some SIM cards.

**PIN code (4 to 8 digits)**—The PIN code protects your SIM card against unauthorized use. The PIN code is usually supplied with the SIM card.

After three consecutive incorrect PIN code entries, the PIN code is blocked. If the PIN code is blocked, you need to unblock the PIN code before you can use the SIM card again. See also the information below about the PUK code.

**PIN2 code** (4 to 8 digits)—The PIN2 code is supplied with some SIM cards and is required to access some functions, such as fixed dialing numbers (FDN).

**Autolock period**—You can set an autolock period, a time-out after which the phone is automatically locked and can be used only if the correct lock code is entered. Key in a number for the time-out in minutes, or select **None** to turn off the autolock period. To unlock the phone, key in the lock code.

When the phone is locked, calls may still be possible to the official emergency number programmed into your phone.

**Lock code** (5 digits)—The lock code can be used to lock the phone and keypad to avoid unauthorized use. The factory setting for the lock code is **12345**. To prevent unauthorized use of your phone, change the lock code. Keep the new code secret and in a safe place separate from your phone. If you forget or lose the lock code, contact your service provider.

**Lock if SIM changed**—Select **Yes** if you want the phone to ask for the lock code when an unknown, new SIM card is inserted into your phone. The phone maintains a list of SIM cards that are recognized as the owner's cards.

**Fixed dialing**—You can restrict your outgoing calls to selected phone numbers, if supported by your SIM card. You need the PIN2 code for this function. When this function is active, you can only call those phone numbers that are included in the fixed dialing list or which begin with the same digits as a phone number on the list. Press the joystick to set fixed dialing on. When fixed dialing is activated, calls still may be possible to the official emergency number programmed into your phone. To add new numbers to the fixed dialing list, select **Options > New contact** or **Add from Contacts**.

Options in fixed dialing are *Open*, *Call*, *Activ. fixed dialing* or *Deact. fixed dialing*, *New contact*, *Edit*, *Delete*, *Add to Contacts*, *Add from Contacts*, *Find*, *Mark/Unmark*, *Help*, and *Exit*.

**Closed user group** (network service)—You can specify a group of people whom you can call and who can call you. For more information, contact your network operator or service provider. Select one of the following:

- **Default**—Activate the default group agreed on with the network operator.
- **On**—Use another group (you need to know the group index number).
- **Off**—Do not use closed user groups.

When calls are limited to closed user groups, calls still may be possible to the official emergency number programmed into your phone.

**Confirm SIM services** (network service)—Sets the phone to display confirmation messages when you are using a SIM card service.

**Restore server**—Reset your connection settings allowing you to receive new settings from your service provider.



## Certif. management

Options in **Certif. management** are *Certificate details*, *Delete*, *Trust settings*, *Mark/Unmark*, *Help*, and *Exit*.

In the certificate management main view, you can see a list of authority certificates that have been stored in your phone. Scroll right to see a list of personal certificates, if available.

Authority certificates are used by some browser services, such as banking services, for checking signatures or server certificates or other authority certificates.

Server certificates are used to improve security in the connection between the phone and the gateway. The phone receives the server certificate from the service provider before the connection is established, and its validity is checked using the authority certificates saved in the phone. Server certificates are not saved.

Server certificates may be needed, for example, when you want to do the following:

- Connect to an online bank or another site or remote server for actions that involve transferring confidential information.
- Decrease the risk of viruses or other malicious software and be sure of the authenticity of software when downloading and installing software.

Even if the use of certificates makes the risks involved in remote connections and software installation considerably smaller, they must be used correctly in order to benefit from increased security. The existence of a certificate does not offer any protection by itself; the certificate manager must contain correct, authentic, or trusted certificates for increased security to be available.

Certificates have a restricted lifetime. If **Expired certificate** or **Certificate not valid yet** is shown, even if the certificate should be valid, check that the current date and time in your phone are correct.

### CHANGE THE TRUST SETTINGS OF AN AUTHORITY CERTIFICATE

Scroll to an authority certificate, and select **Options > Trust settings**. Depending on the certificate, a list of the applications that can use the selected certificate is shown. For example:

- **Internet**—The certificate is able to certify e-mail and imaging servers.
- **App. installtion**—The certificate is able to certify the origin of new software.

Before changing these settings, you must make sure that you really trust the owner of the certificate and that the certificate really belongs to the listed owner.

## • CALL RESTRICTION (NETWORK SERVICE)



Select **Menu > Settings > Call restriction**.

Call restriction allows you to restrict outgoing and incoming calls with your phone. For this function, you need the restriction password, which you can obtain from your service provider. Call restriction affects all calls, including data calls.

Select **Options**, and choose one of the following:

**Activate**—Request the network to set call restriction on.

**Cancel**—Set the selected call restriction off.

**Check status**—Check if the calls are blocked or not.

**Edit restr. passw.**—Change the restriction password.

**Cancel all restrict.**—Cancel all active call restrictions.

You cannot block incoming calls while call forwarding or fixed dialing is active. See "Call forwarding (network service)" on page 22. See also "Security" on page 66. When calls are blocked, calls still may be possible to the official emergency number programmed into your phone.

## • NETWORK



Select **Menu > Settings > Network > Operator selection** or **Cell info display**.

### Operator selection

**Automatic**—Set the phone to automatically search for and select one of the cellular networks available in your area.

**Manual**—Select the desired network manually from a list of networks. If the connection to the manually selected network is lost, the phone will sound an error tone and ask you to select a network again. The selected network must have a roaming agreement with your home network, that is, the operator whose SIM card is in your phone.

### Cell info display

**On or Off**—Set the phone to indicate when it is used in a cellular network based on microcellular network (MCN) technology and to activate cell info reception.

## • ENHANCEMENT



Select **Menu > Settings > Enhancement** and one of the following:

**Enhancement in use**—If you are using an enhancement such as a loopset, headset, or TTY adapter, you must activate it by selecting **Headset**, **Loopset**, or **TTY**. If you have activated a loopset, the headset will use the same settings as the loopset.

**Headset, Loopset, TTY, and Handsfree**—For each of these items, define the following settings:

- **Default profile**—Select the profile you want to be activated each time you connect a certain enhancement to your phone. See "Change the profile" on page 78.
- **Automatic answer**—Set the phone to answer an incoming call automatically after 5 seconds time. If the incoming call alert is set to **Beep once** or **Silent**, automatic answer cannot be used, and you must answer the phone manually. This option is not available for **TTY**.

See also "Enhancement indicators" on page 13.

## 9 Tools and applications

Select **Menu > Tools** to access common tools and applications. For instructions on voice mail and 1-touch dialing, see "Call voice mail" on page 19 and "1-touch dialing" on page 20.

### • APPLICATION MANAGER

Select **Menu > Tools > Manager**.





In **App. manager** you can install new Symbian operating system applications (SIS files) and Java applications (Java MIDlets and MIDlet suites). You can also update and uninstall applications from the phone and monitor the installation history.

Applications in **App. manager** use shared memory. See "Shared memory" on page 3.

Options in **App. manager** are *Install*, *View details*, *View certificate*, *Update*, *Go to web address*, *Remove*, *View log*, *Send log*, *Settings*, *App. downloads*, *Help*, and *Exit*.

When you open **App. manager**, you can see a list of:

- Applications saved in **App. manager**
- Partially installed applications (indicated by )
- Fully installed applications that you can remove (indicated by )



**Note:** You can only use Symbian operating system applications with a .SIS extension.



**Note:** Your phone supports J2ME™ Java applications. Do not download PersonalJava™ applications to your phone; they cannot be installed.



### Install applications

You can install applications that are specifically intended for this phone and suitable for the Symbian operating system.

If you install an application that is not intended specifically for this phone, it may function and look different from what was originally intended.

Applications may be downloaded to your phone during browsing, received as attachments in multimedia messages or e-mails, or received by Bluetooth connection or by infrared from another device, for example a phone or a compatible PC. If you are using PC Suite to transfer the application, place it in the **Installed files** folder in the file manager.



**Important:** Only install applications from sources that offer adequate protection against viruses and other harmful software.

To increase protection, the application installation system uses digital signatures and certificates for applications. Do not install the application if **App. manager** gives a security warning during installation.



**Important:** If you install an application that contains an update or repair to an existing application, you can only restore the original application if you have the original application or a full backup copy of the removed application. To restore the original application, first remove the updated or repaired application and then install again from the original application or the backup copy.

During installation, the phone checks the integrity of the application to be installed. The phone shows information about the checks being carried out, and you are given options on whether to continue or cancel the installation. Once the phone has checked the integrity of the application, it is installed on your phone.

## INSTALL APPLICATIONS

Open **App. manager**, scroll to the application, and select **Options > Install** to start the installation.

You can also search the phone memory or the memory card, select the application, and press the joystick to start the installation.

Some applications may give the option of partial installation, allowing you to select the particular components of an application that you want to install.

If you are installing an application without a digital signature or a certificate, the phone warns you of the risks. Continue installation only if you are absolutely sure of the origin and contents of the application.

## INSTALL JAVA™ APPLICATIONS

The .JAR file is required for installation. If it is missing, the phone may ask you to download it. If there is no access point defined for **App. manager**, you will be asked to select one. When you are downloading the .JAR file, you may need to enter a user name and password to access the server. You obtain these from the supplier or manufacturer of the application.

- To start a data connection and to view extra information about the application, scroll to it and select **Options > Go to web address**.
- To start a data connection and check if there is an update available for the application, scroll to it and select **Options > Update**.

## JAVA SETTINGS

To change the default access point that a Java application uses for downloading extra data, select **Options > Settings > Access point**. See "Access points" on page 62.

To change the security settings that determine the actions that a Java application is permitted to do, select **Options > Settings**. Not all Java applications permit you to change the security settings.

## Remove an application

- 1 Scroll to the application and select **Options > Remove**.
- 2 Press **Yes** to confirm the removal.



**Important:** If you remove an application, you can only re-install it if you have the original application or a full backup of the removed application. If you remove an application, you may no longer be able to open documents created with that application. If another application depends on the application that you removed, the other application may stop working. Refer to the documentation of the installed application for details.

## • FILE MANAGER

Select **Menu > Tools > File mngr.**

Options in **File manager** are *Open, Send, Delete, Move to folder, Copy to folder, New folder, Mark/Unmark, Rename, Find, Receive via infrared, View details, Memory details, Help, and Exit*.

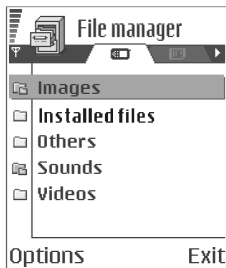
In **File manager**, you can browse, open, and manage files and folders in the phone memory or on the memory card, if you use one.

Open **File manager** to see a list of the folders in the phone memory. Scroll right to see the folders on the memory card, if you use one.

You can browse, open, and create folders, mark, copy and move items to folders. See "Common actions for all applications" on page 16.



**Note:** Not all folders are visible in **File manager** (for example, system folders are not visible).



## View memory consumption

If you have a memory card installed on your phone, you will have a choice of two memory views, one for the phone memory and one for the memory card.

Scroll right or left to move from one memory tab to another.

To check memory consumption of the current memory, select **Options > Memory details**.

The phone calculates the approximate amount of free memory for storing data and installing new applications.

In the memory views, you can view the memory consumption of the different data groups: **Calendar, Contacts, Documents, Messages, Images, Sound files, Video clips, Applications, Mem. in use, and Free memory.**

If the phone memory is getting low, remove some files, or move them to the memory card. See "Troubleshooting" on page 116.

## • VOICE COMMANDS

Select **Menu > Tools > Voice com.**

Options in **Voice commands** are *Add voice command, Open, New application, Playback, Change, Delete, Delete all, Help, and Exit.*



You can use voice commands to start applications and profiles, and to dial numbers from **Contacts**, without having to look at the phone display. You record a word, or words, (voice command) and then say this voice command to open an application, activate a profile, or dial a number.

You can have only one voice command per item. Any spoken words can be a voice command.

When recording, hold the phone at a short distance away from your mouth. After the starting tone, say clearly the word, or words, you want to record as a voice command.

Voice commands have the same requirements as voice tags. Before recording a voice command, see "Requirements for voice tags" on page 26.



**Note:** You must say the voice command exactly as you said it when you recorded it. This may be difficult in, for example, a noisy environment or during an emergency, so you should not rely solely upon voice commands in all circumstances.

## Add a voice command to an application

To add a voice command to a profile, the **Profiles** folder must be opened and a specific profile selected.

- 1 In **Voice commands**, scroll to the application to which you want to add a voice command, and select **Options > Add voice command.**


Press **'Start'**, then speak after tone is displayed.

- 2 Press **Start** to record a voice command.

The phone sounds a starting tone, and the note **Speak now** is displayed.

- 3 Say the voice command.



The phone will stop recording after approximately 5 seconds. After recording, the phone plays the recorded command. **Voice command saved** is displayed, and a beep sounds. A symbol  can be seen next to the application.

If you do not want to save the recording, press **Quit** before the recording stops.

## Add an application to the list

You can assign voice commands to other applications that are not listed in the **Voice commands** main view.

- 1 In the **Voice commands** main view, select **Options > New application**.  
Available applications are displayed.
- 2 Scroll to the application that you want to add, and press **Select**.
- 3 Add a voice command to the new application. See "Add a voice command to an application" on page 74.

## Use a voice command to start an application

- 1 In the standby mode, press and hold the **Right selection** key.  
A short tone is played, and **Speak now** is displayed.
- 2 When you start an application by saying a voice command, hold the phone a short distance from your mouth, and say the voice command clearly.  
The phone plays the original voice command and starts the application.
- 3 If the phone plays the wrong voice command, press **Retry**.

## Replay, erase, or change a voice command

To replay, erase, or change a voice command, scroll to the item that has a voice command (indicated by ) , and select **Options > Playback, Delete, or Change**.

**Playback**—Listen to the voice command again.

**Delete**—Erase the voice command.

**Change**—Record a new voice command. Press **Start** to record.

## • CONFIGURATION MANAGER

This feature is operator dependent and may not be available on all phones. Contact your service provider for information and availability.

The configuration manager service helps you easily configure your phone connection settings. Configuration manager directs you to a WAP site where you select the type of connection settings you want to request (WAP, MMS, E-mail, or Internet). You enter information that the site needs to process your request, such as your country, network (that is, service provider), phone model (Nokia 6620), etc. Your request is then processed, and the settings are sent to you in a smart message.





When you open the message, your settings are automatically configured in your phone. You can save them as new settings and choose whether to make them your default settings.

For more information on configuring settings in your phone, see "Connection" on page 62 and "Browser service set-up" on page 101.



**Note:** There is no charge for using the configuration manager service, but the normal WAP connection and SMS charges do apply. Contact your service provider for details.

To use the configuration manager service:

- 1 Select **Menu > Tools > Configs**.

The **Configurations** window is displayed.

- 2 Read the **Configuration info** message, and select **OK** to continue.

The **Help** message is displayed.

- 3 Read the **Help** message, and select **OK**.

- 4 If your phone requests permission to make a connection to the server, select **Yes**.

Your phone establishes a WAP connection to the Nokia OTA tool site. If you have not yet used your phone to make a WAP connection, you may need to contact your service provider for assistance with the first-time connection.

- 5 Scroll to the configuration settings you want to request (WAP, MMS, E-mail, or Internet), and press the joystick.

- 6 Follow the screen prompts to enter all information that is necessary for the configuration manager service to identify the settings you need.

Scroll to the different fields and buttons, and press the joystick to select these screen items.

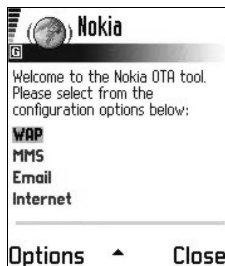
The items you are prompted to define depend on whether you are requesting settings for WAP, MMS, E-mail, or Internet.

- 7 In the last screen of your request (the **Phone number** screen), enter your mobile phone number so that the service knows where to send your settings message. A message confirms that your settings will be delivered shortly.

- 8 Make note of the PIN code displayed on the confirmation screen.

When you receive the settings message, you must enter the PIN code to save the new settings.

- 9 When you receive the settings message, open it and enter the PIN code.



The settings are automatically configured in your phone.

If you are not able to open the settings message when you receive it, you can open it later by selecting **Menu > Messaging > Inbox**.

- 10 Select **Options > Save** to save the new settings.

**Set as default settings?** is displayed.

- 11 Select **Yes** to make the new settings your default, or select **No** to keep your current default settings.

If you select **No**, the settings are still saved and will be available if you want to use them at another time. See "Connection" on page 62.

## • DEVICE MANAGER



This feature is operator dependent and may not be available on all phones. Contact your service provider for information and availability.

Select **Menu > Tools > Dev. mgr.**

Options in **Device manager** are *Connect, New profile, Edit profile, Delete profile, Enable or Disable configurations, View log, Help, and Exit*.

When you need help with difficult phone configurations, **Device manager** allows a third party, such as your service provider, to assist you directly with phone settings. To allow device management, your phone must establish a connection and synchronize with the third party's server. You can start the synchronization session from your phone, and you can accept or reject server-initiated synchronization attempts.

A device manager profile must be defined before you can connect to a server.

The third party who is assisting you can help define the profile settings:

**Server name**—Display name of the server

**Server ID**—Remote device manager server ID

**Server password**—Password used in server alerts. Enter the password that must be provided by the device manager server when synchronizing with your phone.

**Access point**—Internet access point your phone uses to establish the server connection. Choose from the list of access points defined in your phone. See "Access points" on page 62.

**Host address**—Device management server URL

**Port**—Device management server port

**User name**—Your user name for this profile

**Password**—Your password for this profile

**Allow configuration**—Device management allowed on this server. Select **Yes** or **No**.

**Accepted**—Automatic or approved device management on this server. Select **Yes** to allow synchronization without your verification, or select **No** to verify each synchronization attempt.

# 10 Personalization

## • PROFILES

Select **Menu > Profiles**.

Use **Profiles** to adjust and customize sound tones for different events, environments, or caller groups.

The currently selected profile is defined at the top of the display in the standby mode. If the **Normal** profile is in use, only the current date is shown.

Options in **Profiles** are *Activate*, *Customize*, *Create new*, *Delete profile*, *Help*, and *Exit*.

### Change the profile

- 1 Select **Menu > Profiles**.

A list of profiles opens.


- 2 Scroll to a profile, and select **Options > Activate**.

Shortcut: To change the profile in the standby mode, press the **Power** key briefly, scroll to the profile you want to activate, and press **OK**.

### Create and customize profiles

To create a new profile, select **Options > Create new**. To modify a profile, select **Options > Customize**.

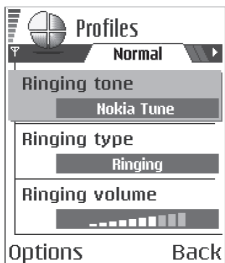
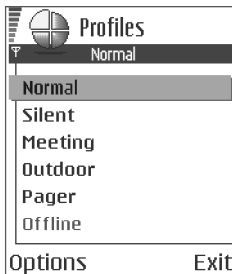
Scroll to the setting you want to change and press the joystick to open the choices:

**Ringing tone**—Set the ringing tone for voice calls. Choose a ringing tone from the list. Press any key to stop the sound. If a memory card is used, tones stored on it have the  icon next to the tone name. Ringing tones use shared memory. See "Shared memory" on page 3. You can also change ringing tones in **Contacts**. See "Add a ringing tone for a contact card or group" on page 26.

**Ringing type**—When **Ascending** is selected, the ringing tone volume starts from level one and increases level by level to the set volume level.

**Ringing volume**—Set the volume level for the ringing and message alert tones.

**Message alert tone**—Set the tone for messages.



**IM alert tone**—Set the tone for instant messages.

**Vibrating alert**—Set the phone to vibrate at incoming voice calls and messages.

**Keypad tones**—Set the volume level for keypad tones.

**Warning tones**—Instruct the phone to sound a warning tone, for example, when the battery is running out of power.

**Alert for**—Set the phone to ring only with calls from phone numbers that belong to a selected contact group. Phone calls coming from people outside the selected group will have a silent alert. You can select **All calls**, or you can select items from a list of contact groups, if you have created them. See "Create contact groups" on page 29.

**Availability**—Choose **Available**, **Busy**, or **Not available** to be displayed as your presence information for the selected profile. This option is displayed only if you activate the proper **Sync. with Profiles** setting in the **Presence** application. See "Presence settings" on page 32.

**User availab. alerts**—Enter a customized availability message (up to 40 characters) that is displayed as your presence information for the selected profile. This option is displayed only if you activate the proper **Sync. with Profiles** setting in the **Presence** application. See "Presence settings" on page 32.


**Profile name**—If you are creating a new profile, use this setting to give it a name. You can rename a profile and give it any name you want. The **Normal** and **Offline** profiles cannot be renamed.

## Offline profile

**Offline** profile lets you use features on the phone without connecting to the GSM wireless network.

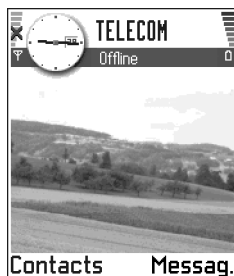


**Important:** In the **Offline** profile you cannot make any calls, including emergency calls, or use other features that require network coverage.

When you activate **Offline** profile, the network connection is turned off, as indicated by the  icon in the signal strength indicator. All GSM wireless phone signals to and from the phone are prevented.



**Note:** In areas where mobile phone use is prohibited, use of a Bluetooth connection may also be prohibited. Therefore, consult the relevant authorities before using a Bluetooth connection.



## • THEMES

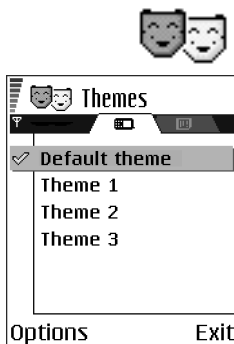
Select **Menu > Themes**.

You can change the look of your phone display by activating a theme. A theme can include the idle screen wallpaper, colour palette, screen saver, and icons and background image in **Go to**. Edit a theme for more detailed personalization.

When you open **Themes** you will see a list of the available themes. The currently active theme is indicated by a check mark. Scroll right to see the themes on the memory card, if you use one.

To preview a theme, scroll to the theme, and select **Options > Preview**. Press **Select** to activate the theme. You can activate the theme without previewing it by selecting **Options > Apply** from the main view.

Options in **Themes** are *Preview, Apply, Edit, Copy to mem. card, Copy to phone mem., Theme downloads, Delete, Help, and Exit*.



## Edit themes

To personalize themes further, you can group together elements from other themes or images from **Gallery**:

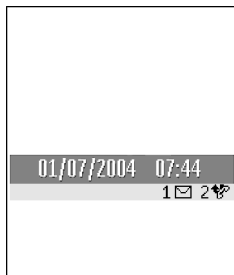
- 1 Scroll to a theme, and select **Options > Edit** to change the following options:

**Wallpaper**—Choose an image to use as a background image in the standby mode. Select an image from one of the available themes or from **Gallery**, where your own images are saved.

**Colour palette**—Change the colour used on the display.

**Screen saver**—Select what is shown on the screen saver bar. Choose to display the time and date or write the text you want displayed. The location and background colour of the screen saver bar changes in one minute intervals. Also, the screen saver changes to indicate the number of new messages and missed calls. You can set the time that elapses before the screen saver is activated. See "Standby mode" on page 61.

**Image in 'Go to'**—Choose an image to use as a background image in **Go to**. You can select an image from one of the available themes or from **Gallery**, where your own images are saved.



- 2 Select **Back** to accept the changes.
- 3 Preview the updated theme by selecting **Options > Preview**. Note that you cannot preview all elements.

## Restore themes

To restore the currently selected theme to its original settings, select **Options > Restore orig. theme**.

## • GO TO

Press **Go to** (Right selection key) in the standby mode, or select **Menu > Go to**.

Use **Go to** to store shortcuts, links to your favorite photos, video clips, notes, recorder sound files, browser bookmarks, and saved browser pages.

Options in **Go to** are *Open*, *Edit shortcut name*, *Shortcut icon*, *Delete shortcut*, *Move*, *List view* or *Grid view*, *Help*, and *Exit*.

The default shortcuts are as follows:



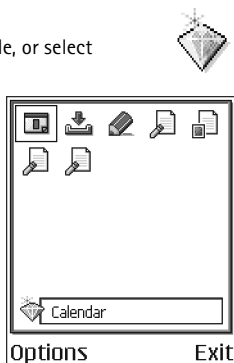
Opens the **Notes** editor



Opens **Calendar** to the current date



Opens the **Messaging** inbox



Shortcuts can be added only from pre-installed applications and functions. Not all applications have this functionality.

- 1 Open the application and scroll to the item that you want to add as a shortcut to **Go to**.
- 2 Select **Options > Add to 'Go to'**, and press **OK**.

A shortcut in **Go to** is automatically updated if you move the item to which it is pointing, for example, from one folder to another.

Hints on using shortcuts:

- To open a shortcut, scroll to the icon and press the joystick. The file is opened in the corresponding application.
- To delete a shortcut, scroll to the shortcut you want to remove, and select **Options > Delete shortcut**. Removing a shortcut does not affect the file to which it refers.
- To change the shortcut name, select **Options > Edit shortcut name**. Write the new name. This change affects only the shortcut, not the file or item to which the shortcut refers.

# 11 Extras

## • NOTES

Select **Menu > Extras > Notes**.



You can link notes to **Go to** and send them to other devices. Plain text files (TXT format) you receive can be saved to **Notes**.




Press any key from **1** to **0** to start to write. Press the **Clear** key to clear letters. Press **Done** to save.

## • CALCULATOR

Select **Menu > Extras > Calculator**.



Options in the calculator are *Last result*, *Memory*, *Clear screen*, *Help*, and *Exit*.

- 1 Enter the first number of your calculation.  
To add a decimal, press the **#** key.  
Press the **Clear** key to erase a mistake in the number.
- 2 Scroll to an arithmetic function and press the joystick to select it.
- 3 Enter the second number.
- 4 To execute the calculation, scroll to  and press the joystick.  
Press and hold the **Clear** key to clear the result of the previous calculation.  
Use  and  to view previous calculations and move in the sheet.



**Note:** This calculator has limited accuracy and is designed for simple calculations.

## • CONVERTER

Select **Menu > Extras > Converter**.



In **Converter**, you can convert measures from one unit to another; for example, you can convert *length* from yards to meters.



**Note:** **Converter** has limited accuracy and rounding errors may occur.

### Convert units

Options in **Converter** are *Conversion type*, *Currency rates* (not applicable to other units), *Help*, and *Exit*.

To make currency conversions, you must first set the exchange rate. See "Set a base currency and exchange rates" on page 83.

- 1 Scroll to **Type**, and press the joystick to open a list of measures.
- 2 Scroll to the measure you want to use, and press **OK**.
- 3 Scroll to the first **Unit** field, and press the joystick to open a list of available units.
- 4 Select the unit *from* which you want to convert, and press **OK**.
- 5 Scroll to the next **Unit** field, and select the unit *to* which you want to convert.
- 6 Scroll to the first **Amount** field, and key in the value you want to convert.

Press the **#** key to add a decimal, and press the **\*** key to insert the **+**, **-** (for temperature), and **E** (exponent) symbols.

The second **Amount** field changes automatically to show the converted value.

The conversion order changes if you write a value in the second **Amount** field.

The result is shown in the first **Amount** field.

## Set a base currency and exchange rates

Before you can make currency conversions, you must choose a base currency (usually your domestic currency) and add exchange rates. The rate of the base currency is always 1. The base currency determines the conversion rates of the other currencies.

- 1 Select **Currency** as the measure type, and select **Options > Currency rates**.  
A list of currencies opens with the current base currency at the top.
- 2 To change the base currency, scroll to the currency (usually your domestic currency), and select **Options > Set as base curr.**  
When you change base currency, all previously set exchange rates are reset to zero, and you must enter new rates.
- 3 Add exchange rates, scroll to the currency, and key in a new rate, that is, how many units of the currency equal one unit of the base currency you have selected.
- 4 After you have inserted all the needed exchange rates, make the currency conversions. See "Convert units" on page 82.

## • VOICE RECORDER

Select **Menu > Extras > Recorder**.









Options in **Voice recorder** are *Record sound clip*, *Delete*, *Rename sound clip*, *Send*, *Go to Gallery*, *Settings*, *Add to 'Go to'*, *Help*, and *Exit*.

The voice recorder allows you to record telephone conversations and voice memos. If you are recording a telephone conversation, both parties will hear a tone every 5 seconds during recording.



Recorded files are stored in **Gallery**. See "Gallery" on page 41.

Select **Options > Record sound clip**, scroll to a function, and press the joystick to select it:

-  Record
-  Pause
-  Stop
-  Fast forward
-  Fast rewind
-  Play an opened sound file

## • CLOCK

Select **Menu > Extras > Clock**.




Options in **Clock** are *Set alarm*, *Reset alarm*, *Remove alarm*, *Settings*, *Help*, and *Exit*.

### Change settings

To change the time or date, select **Options > Settings**. See also "Date and time" on page 66.

### Set an alarm

- 1 To set a new alarm, select **Options > Set alarm**.
- 2 Enter the alarm time, and press **OK**.

When the alarm is active, the  indicator is shown.

To cancel an alarm, select **Clock > Options > Remove alarm**.

### Stop an alarm

Press **Stop** to turn off the alarm.

Press any key or select **Snooze** to stop the alarm for 5 minutes, after which it will resume. You can do this a maximum of 5 times.

If the alarm time is reached while the phone is switched off, the phone switches on and starts sounding the alarm tone. If you press **Stop**, you receive a message asking whether you want to activate the phone for calls. Press **No** to switch off the phone or **Yes** to make and receive calls.



**Warning:** Do not press **Yes** when wireless phone use is prohibited or when it may cause interference or danger.

## Personalize the alarm tone

- 1 To personalize the alarm tone, select **Options > Settings > Clock alarm tone**.  
When you scroll through the list of tones, you can stop on a tone to listen to it before you make your selection.
- 2 Press **Select** to select the current tone.

## • MEMORY CARD

Select **Menu > Extras > Memory**.



Options in **Memory card** are *Backup phone mem.*, *Restore from card*, *Format mem. card*, *Memory card name*, *Set password*, *Change password*, *Remove password*, *Memory details*, *Help*, and *Exit*.

If you have a memory card, you can use it to back up information from phone memory and to store your multimedia files such as video clips, sound files, photos, messaging data, etc.

Only use MMC cards with this device. Other memory cards, such as secure digital (SD) cards, do not fit in the MMC card slot and are not compatible with this device.

Attempts to use a noncompatible memory card may damage the memory card as well as the phone, and data stored on the noncompatible card may be corrupted.

For details on inserting a memory card into the phone, see "Insert the memory card" on page 8. Details on how you can use the memory card with other features and applications of your phone are given in the sections describing these features and applications.

The memory card in the sales package may contain promotional material of third parties, which you can delete.



**Important:** Keep all memory cards out of the reach of small children.

## Format memory card



**Important:** When a memory card is formatted, all data on the card is permanently lost.

Some memory cards are supplied preformatted and others require formatting. The memory card supplied with your Nokia 6620 phone is preformatted. Consult your retailer to find out if you must format other memory cards before you can use them.

You can use **File manager** to check for data on a memory card before formatting it. See "File manager" on page 73.

To format a memory card, select **Options > Format mem. card**, and select **Yes** to confirm. When formatting is complete, key in a name for the memory card (up to 11 letters or numbers).

## Back up and restore information

You can only back up the phone memory and restore it to the same model of phone. To back up information from phone memory to the memory card, select **Options > Backup phone mem..**

To restore information from the memory card to phone memory, select **Options > Restore from card.**

## Lock the memory card

You can set a password to lock your memory card against unauthorized use. Select **Options > Set password.** You will be asked to enter and confirm your password. The password can be up to eight characters long.

The password is stored in your phone and you do not have to enter it again while you are using the memory card on the same phone. If you want to use the memory card on another phone, you will be asked for the password again to unlock the card.

## Unlock a memory card

If you insert another password protected memory card in your phone, you will be prompted upon startup to enter the password of the card. Enter the password, and press **OK** to unlock the card, or press **Cancel** to leave the card locked. To unlock the card later, select **Menu > Extras > Memory > Options > Unlock memory card.** Enter the password, and press **OK.**

## Remove memory card password

To remove a memory card password entirely, select **Options > Remove password.** Once the password is removed, the memory card is unlocked and can be used on your phone or another phone without a password.

## Check memory consumption

You can check the memory consumption of different data groups and the available memory for installing new applications or software on your memory card. Select **Options > Memory details.**

### • WALLET

Select **Menu > Extras > Wallet.**

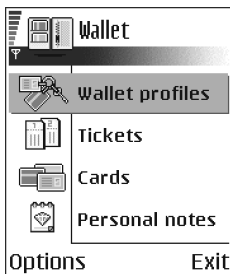
**Wallet** provides you with a storage area for your personal information, such as credit and debit card numbers, addresses, and other useful data (for example, user names and passwords).



The information stored in the wallet can be easily retrieved while browsing to automatically fill in online forms on browser pages, for example, when the service asks for credit card details. Data in the wallet is encrypted and protected with a wallet code that you define.

You can group wallet data into profiles that can be accessed, for example, for making purchases online. Because of the nature of the wallet, it will automatically close after 5 minutes. Enter the wallet code to regain access to the contents. You can change this automatic time-out period, if required. See "Wallet settings" on page 89.

Options in **Wallet** are *Open*, *Settings*, *Help*, and *Exit*.



## Enter the wallet code

Each time you open the wallet you will be prompted for a wallet code.

When you open the wallet for the first time, you must create your own security code:

- 1 Enter a code of your choice (4–10 alphanumeric characters), and press **OK**.  
You will be prompted to verify the code.
- 2 Enter the same code, and press **OK**.

Do not give your wallet code to anyone else.

If you enter the wallet code incorrectly on three consecutive attempts, the wallet application is blocked for 5 minutes. The blocked time increases if further incorrect wallet codes are entered.



**Important:** If you forget your wallet code, you will have to reset the code, and you will lose all information stored in the wallet. See "Reset the wallet and wallet code" on page 90.

## Store personal card details

Options when viewing or editing card details are *Delete*, *Help*, and *Exit*.

- 1 Select **Cards** from the main wallet menu.
- 2 Select a type of card:

**Payment cards**—Credit and debit cards

**Loyalty cards**—Membership and store cards

**Online acc. cards**—Personal user names and passwords to online services

**Address cards**—Basic contact details for home/office

**User info cards**—Customized personal preferences for online services

- 3 Select **Options > Create new**.

An empty form opens.

- 4 Fill in the fields, and press **Done**.

You can also receive card information directly to the phone from a card issuer or service provider (if they offer this service). You are notified as to which category the card belongs. Save or discard the card. You can view and rename a saved card, but you cannot edit it.

You can open, edit, or delete the fields in the card. Any changes will be saved upon exiting.

## Create personal notes

Personal notes are a means of storing sensitive information, for example, a bank account number. You can access the data in a personal note from the browser or send a note as a message.

- 1 Select **Personal notes** from the main wallet menu.
- 2 Select **Options > Create new**.  
An empty note opens.
- 3 Press any key from **1** to **0** to start writing, and press the **Clear** key to clear characters if necessary.
- 4 Press **Done** to save.

## Create a wallet profile

Once you have stored your personal details, you can combine them into a wallet profile. Use a wallet profile to retrieve wallet data from different cards and categories to the browser.

- 1 Select **Wallet profiles** from the main wallet menu.
- 2 Select **Options > Create new**.  
A new wallet profile form opens.
- 3 Enter a name for the profile in the **Profile name** field.
- 4 Scroll to each of the following fields, and press the joystick to open a list of selections:

**Payment card**—Select a card from the list.

**Loyalty card**—Select a card from the list.

**Online access card**—Select a card from the list.

**Shipping address**—Select an address from the list.

**Billing address**—By default this is **Use shipping ad**. If you require a billing address that is different from the shipping address, select one from the billing address list.

**User info card**—Select a card from the list.

**Receive e-receipt**—Select a destination from the list.

**Deliver e-receipt**—Select **To phone**, **To e-mail**, or **To pho. & e-mail**.

**RFID sending**—Set to **On** or **Off**. Defines whether or not your unique phone identification is sent with the wallet profile (for future development dependent on RFID-based ticketing).

- 5 Press **Done** to save the new profile.

## Retrieve information from wallet to your browser

When using online mobile services supporting the wallet functionality, you can upload the data stored in your wallet to automatically enter your details into an online form. For example, by uploading your payment card details, you do not need to key in the card number and expiration date each time you need them (depending on the content being browsed). Also, you can retrieve your user name and password stored as an access card when connecting to a mobile service that requires authentication. See "Purchase an item" on page 104.

## View ticket details

You can receive notifications of electronic tickets purchased online with the browser. Received ticket notifications are stored in the wallet. To view the notifications:

- 1 Select **Tickets** from the main **Wallet** menu.
- 2 Select **Options > View**.

The ticket details are displayed in a form. None of the fields in the ticket notification form can be edited.

Options in **Tickets** are *View*, *Delete*, *Rename*, *Mark* or *Unmark*, *Help*, and *Exit*.

## Wallet settings

Select **Options > Settings** from the main wallet menu to modify the following items:

**Wallet code**—Change your wallet code. You will be prompted to enter the current code, create a new code, and verify the new code.

**RFID**—Set the phone ID code, type, and sending options (for future development dependent on RFID-based ticketing).

**Automatic close**—Change the automatic time-out period (1–60 minutes). After the time-out period has elapsed, the wallet code must be re-entered to gain access to the contents.

## Reset the wallet and wallet code



**Important:** This operation erases all contents of the wallet.

To reset both the contents of the wallet and the wallet code:

- 1 Key in **\*#7370925538#** in the standby mode.
- 2 Enter the phone lock code, and press **OK**. See "Security" on page 66.
- 3 To confirm that the data is erased, press **OK**.

When opening the wallet again, you must enter a new wallet code. See "Enter the wallet code" on page 87.

# 12 Instant messaging (IM) (network service)

Select **Menu > IM**.

Options in **Instant Messaging** are *Open*, *Login* or *Logout*, *Settings*, *Help*, and *Exit*.

Take text messaging to the next level by experiencing instant messaging in a wireless environment. Engage in instant messaging with friends and family as long as you all use the same IM service. Check with your wireless service provider for availability.

Before you can start using IM on your phone, you must make sure that your phone can establish a GPRS connection. You must also register with the IM service you want to use. See "IM service provider icons" on page 91 for more information.



**Note:** Due to variations in IM and wireless service providers, you may not have access to all of the features described in this guide.

## • IM SERVICE PROVIDER ICONS

Since each IM service has its own display text and icons associated with it, the display text and icons on your phone may appear differently for each IM service provider. If you have any questions about the differences in the various IM service providers' display text and icons, contact your wireless service provider for more information. Examples of IM icons and their descriptions are as follows:



Contact online



Contact not logged in to IM



Contact blocked



Tracking set for contact



New unread message



IM service online (you are logged in to IM)



IM service offline (you are not logged in to IM)



## • REGISTER WITH AN IM SERVICE

Before you can use IM, you must register with an IM service to obtain an IM user name and password. You can obtain an IM user name and password by registering over the Internet (using your computer) with the IM service provider you have selected to use. During the registration process, you will have the opportunity to create the user name and password of your choice. For more information about signing up for IM services, contact your wireless service provider.

## • BEFORE USING IM

Before you can use the IM feature, your phone must have at least one access point defined. See "Access points" on page 62. An IM server must also be defined in your phone:

- 1 Select **Menu > IM > Options > Settings > Server settings > Servers**.
- 2 Select a server from the list, or select **Options > New server** to define a new server.

If you need help defining a new server, contact your wireless service provider or IM service provider.

You must also obtain a user name and password (see "Register with an IM service" on page 92). For more information about signing up for instant messaging services, contact your wireless service provider.

## • LOG IN

- 1 Select **Menu > IM > Options > Login**.
- 2 Enter your user name and password, and press **OK**.

After you have logged into IM initially, you have the option of a manual login or an automatic login. See "Automatic login" on page 93.

## • IM SETTINGS

You can customize your IM settings, depending upon the IM service you have selected. Select **Options > Settings > IM settings** from the main IM menu screen, and select the following:

**Use screen name**—Select **Yes** to key in a nickname (up to 10 characters).

**IM presence**—Select one of the following options:

- **Active for all**—All other users see your status as online and you receive availability information and messages from all other users.
- **Active for cntcts**—Even though only the contacts in **IM contacts** see your status as online, you receive availability information and messages from all other users.
- **Not active**—Your status to other users appears to be offline from the IM service, but you receive availability information and messages from all other users.

**Allow messages from** and **Allow invitations from**—These settings define whether you receive instant messages or group invitations from **All, IM contacts only**, or **None**.

**Message speed**—Select the speed at which new messages are displayed.

**Auto-reload availab.**—Choose how to update information when your IM contacts log in or out of the IM service. Select **Automatically** or **Manually**.

**Reload user availab.**—Use this setting to define which IM contacts are included in a manual or automatic status update. Select **For all contacts** to refresh the status information of all your IM contacts, or choose specific IM contacts.

## Automatic login

You can log in automatically when you start the IM application. First you must ensure that your IM user ID and password are entered for your IM server. To check this, go to the IM main menu, and select **Options > Settings > Server settings > Servers** and the IM server you are using. Scroll to the **User ID** and **Password** fields to enter your information.

To turn automatic login on, scroll to the **IM login type** field in the **Server settings** screen, and select **On app. start-up**. If you want to turn automatic login off, select **Manual**.

## Set up presence status updates

Presence allows you and other users to know who is online and available to chat. You can set your phone to automatically update a contact's presence status every time it is changed. From the IM main menu, select **Options > Settings > IM settings > Reload user availab.**

You can also designate whether your own presence information is updated when you log in to IM. From the IM main menu, select **Options > Settings > Server settings > Presence login type > Automatic, Aut. in home net.** (automatic in home network), **On app. start-up**, or **Manual**.

For more information on the presence feature, see "Presence (network service)" on page 29.

## • IM CONVERSATIONS

Select **Menu > IM > Conversations**.

Options in **Conversations** are *Open, Delete, Add to IM contacts, New conversation, Set auto reply on, Blocking options, Close conversation, Settings, Help, and Exit*.

You can send instant messages to anyone who uses the same IM service as you do, as long as you have that person's user name. You can also add that person to **IM contacts** during an IM conversation. See "IM contacts" on page 95 for more information. More than one IM conversation can be active at the same time.

**Conversations** lists all active conversations by IM contact name. Select one of the names to open the conversation with that person. The contact's name is displayed at the top of the screen, and as the conversation progresses, the most recent message appears at the bottom of the screen, causing the last message to move up one level.

## Start a conversation

You must be able to select a contact who is online before you can begin a conversation.

- 1 From the IM main menu, select **Conversations**.
- 2 Select **Options > New conversation > Select recipient** or **Enter User ID**.  
If you choose **Select recipient**, a list of your IM contacts who are currently online is displayed. If you select **Enter User ID**, you must enter the exact user ID of the contact.

After you select a recipient, a conversation view is opened with the recipient's name displayed at the top of the screen. The conversation is still active, even if you leave the conversation view. You can return to it when you want by selecting


**Conversations** from the IM main menu.

## Write and send to contact

- 1 Start a new conversation or open an active one from **Conversations**.
- 2 Enter your message in the field at the bottom of the screen. See "Write text" on page 46.
- 3 To send the message, press the joystick, or select **Options > Send**.  
The message is displayed in the conversation view for that contact.

## Receive message and reply

When you receive an instant message, your phone beeps (if the phone is not set to the **Silent** profile) and the sender's reply appears beneath the most recent message in the conversation.

Select **Conversations** from the IM main menu and open the conversation with the new message indicated by the  icon. You can also select **IM contacts** from the IM main menu, and the new message icon is displayed by the contact who sent you the message. Select the name to open the conversation.

## Save

To save your conversation or group chat, perform the following steps before you end the conversation:

- 1 From the conversation view or group conversation view, select **Options > Record convers..**
- 2 In the **Conversation name** screen, enter a name for the conversation, and select **OK**.

The conversation is saved as a note under the **Extras** phone menu.

- 3 To stop recording the conversation, select **Options > Stop recording**.

To view saved conversations, select **Menu > Extras > Notes**, and open the conversation you want to view.

To delete a saved conversation, highlight it in the list of **Notes** documents, and select **Options > Delete**.

## End a conversation

- 1 Select **Conversations** from the IM main menu.
- 2 Open the conversation you want to end.
- 3 Select **Options > End conversation**.

## • IM CONTACTS

Add to **IM contacts** the names of your friends and family with whom you want to interact frequently through IM.

Options in **IM contacts** are *Open conversation*, *Contact details*, *Switch tracking on or off*, *New IM contact*, *Edit*, *Delete*, *Blocking options*, *My server contacts*, *Search*, *Settings*, *Help*, and *Exit*.

## Add manually or from phone Contacts list

From the IM main menu, select **IM contacts > Options > New IM contact** and one of the following:

**Enter manually**—This option opens a new contact card. At a minimum, you must enter an exact IM user ID in the **User ID** field. You may also enter a first name, last name, and other contact numbers on this contact card. If you want to modify the contact card later, see "Contacts" on page 25.

**Add from Contacts**—This option displays a list of entries from your contact directory. To select a contact to add to your IM contacts list, scroll to the contact, and press the joystick to select it (this places an X in the box beside the contact name). When you have chosen all the contacts you want to add, press **OK**.

## Search

To search for a person or group that is currently online, from the **IM contacts** screen, select **Options > Search** and one of the following:

**Groups**—Select this option to search for an IM group by **Group name**, **Topic**, or **Group members**. If you search by group member, you must enter the member's exact IM user ID.

**Users**—Select this option to search for an IM user by **User's name**, **User ID**, **Phone number**, or **E-mail address**. The search criteria does not have to be an exact match for the item for which you are searching.

## Add from conversation menu or during IM session

- 1 Select **Conversations** from the IM main menu.
- 2 Scroll to the contact you want to add, and select **Options > Add to IM contacts**. You can also open the conversation, and select **Options > Add to IM contacts**.

A contact card is opened for the new contact, and the contact's IM user ID is automatically entered in the **User ID** field. You may also specify a first name, last name, and other contact phone numbers on this contact card.

- 3 Select **Options > OK**.

## Remove

From the IM main menu, select **IM contacts**, the contact you want to remove, and **Delete > Yes**.

## Block

- 1 From the IM main menu, select **IM contacts** and the contact from whom you want to block messages; or if you have a conversation open with the contact, you can open the conversation view.
- 2 Select **Options > Blocking options > Add to blocked list**.

## Unblock

- 1 To unblock one or more contacts from the IM contacts list or from an open conversation, select **Options > Blocking options > Unblock**.  
A list of blocked contacts is displayed.
- 2 To select a contact to unblock, scroll to the contact and press the joystick to select it (this places an X in the box beside the contact name).
- 3 When you have chosen all the contacts you want to unblock, press **OK**.

## View blocked list

From the IM contacts list or from an open conversation, select **Options > Blocking options > View blocked list**.

## Set alert

You can set an alert for a contact to notify you when the contact's availability changes.

- 1 From the IM main menu, select **IM contacts** and the contact for whom you want to set an alert.
- 2 Select **Options > Switch tracking on**.

## Remove alert






- 1 From the IM main menu, select **IM contacts** and the contact for whom you want to remove an alert.
- 2 Select **Options > Switch tracking off**.

## • GROUP CHAT SESSIONS

Select **IM groups** from the IM main menu.

The group chat feature allows you to converse with multiple participants simultaneously. You can create your own private group chats or be invited to join a live group chat in progress. During a group chat, all messages are displayed in one group conversation view screen. You can also save a group chat history. See "Save" on page 94.

In **IM groups**, a list of IM groups that you have saved or are currently joined to is shown. The icon next to a group indicates whether it is:

- A group that you have saved and are currently joined to (  or  )
- A group that you have saved but are not currently joined to (  or  )
- A group that you are currently joined to but have not saved (  )

Options in the **IM groups** view are *Open*, *Join group*, *Create new group*, *Leave IM group*, *IM group*, *Search*, *Settings*, *Help*, and *Exit*.

Options when you have an IM group conversation open are *Send*, *Send private msg.*, *Reply*, *Forward*, *Send invitation*, *Leave IM group*, *Add to banned list*, *IM group*, *Record convers.* or *Stop recording*, *Help*, and *Exit*.

## Create chat group

- 1 From the IM main menu, select **IM groups > Options > Create new group**.
- 2 Select each of the following options and follow the prompts to enter the appropriate information:

**Group name**—Enter a name for the new group, and select **OK**.

**Group topic**—Enter a conversation topic for the group, and select **OK**. The default topic is **General**.

**Welcome note**—Enter a welcome note of up to 100 characters, and select **OK**. The welcome note is displayed to any group member who logs in to the group.

**Group size**—Enter the maximum group size, and select **OK**. The default size is 100 members.

**Allow search**—Determine whether search engines are allowed to show the chat group as a search result. Select either **Yes** or **No**.

**Editing rights**—Determine which group members should have rights to edit group properties. To give a member editing rights, scroll to that member name and press the joystick to mark the name. When you are finished, select **OK**. The **Group creator** always has editing rights and cannot be unmarked.

**Group members**—Determine whether to restrict the chat group to a list of members or to allow anyone to participate. Select either **Selected only** (chat group is restricted to a list of members) or **All** (anyone can join the chat group). See “Add and remove group members” on page 98 for more information.

**Banned list**—Select contacts that cannot join the group or send messages to the group.

**Allow private msgs.**—Determine whether participants in the chat group are allowed to send private messages during a group chat. Select either **Yes** or **No**.

3 Select **Back**.

4 Enter your screen name and select **OK**.

You are connected to the new group conversation in the group conversation view.

## Join an existing chat group

1 From the IM main menu, select **IM groups**, scroll to the group you want to join, and press the joystick or select **Options > Open**.

2 Enter your screen name, and select **OK**.

You are connected to the group conversation in the group conversation view. The name of the chat group is displayed at the top of the screen.

## Add and remove group members

You can restrict a chat group to selected members by adding and removing contacts from the group members list.

1 In the group conversation view, select **Options > IM group > IM group settings > Group members**.

2 Scroll to **Selected only**, and select **OK**.  
The **Group members** screen is displayed.

3 To add a member, at the **Group members** screen, select **Options > Add member**, and one of the following:

- **IM contact** to select from your list of IM contacts.
- **Enter user ID** to enter the exact IM user ID.

4 To remove a member, at the **Group members** screen, scroll to the contact's name, and select **Options > Remove**.

5 To remove all group members, at the **Group members** screen, select **Options > Remove all**.

6 When you are finished designating group members, select **Back** and then **Done** to return to the group conversation view.

## Send an invitation for a group chat

Members must be online before you can invite them to a group chat.

- 1 From the group conversation view, select **Options > Send invitation**.
- 2 Scroll to the contacts whom you want to invite to the group chat, press the joystick to insert an X into the box beside the contact name, and select **OK**.
- 3 Enter an invitation message, and select **Done**.  
The invitation is sent.
- 4 To invite other members to the group, repeat steps 2–3.  
When a member accepts an invitation, a message is displayed in the group conversation view announcing that the member has joined.

## Accept or reject invitations to group chat

When you receive an invitation to a group chat, select **Accept**, enter your screen name, and select **OK** to accept the invitation.

To reject the invitation, select **Reject**.

## Chat with group members

All group chat messages are displayed in the group conversation view. The sender name is displayed in front of each message.

Enter a message in the text entry area at the bottom of the screen; then select **Options > Send**, or press the joystick.

Your message is displayed in the group conversation view under the last message received.

If you close the group conversation view while the group chat is still active, you can return to it. In the IM main menu, select **IM groups**; then select the name of the chat group.

## Send a private message

While you are in a group chat, you can send a private message to one or more members of the group. The message cannot be seen by other group members who are not included in the private message.

- 1 From the group conversation view, select **Options > Send private msg..**
- 2 Select the contact to whom you want to send the private message.
- 3 Enter the message; then select **Options > Send**, or press the joystick.

## Leave a group chat

From the group conversation view, select **Options > Leave IM group**.



## • LOG OFF SERVICE

To close the IM application and log out of the IM service at the same time, press **Exit** from the IM main menu.

To log out of the IM service but leave the IM application open, go to the IM main menu and select **Options > Logout**.

You can also exit the IM application but still stay connected to the IM service. Press and hold the phone **Menu** key to bring up a list of open applications, and select **Telephone** to return to the standby mode.

This enables you to receive instant messages from your contacts, when using your phone for other purposes, for example, if you want to send a text message. If you are connected to your IM service, but you have not used the IM application for some time, you may be automatically disconnected from the IM service. The next time you open the IM application, you must log in again. If you make a phone call, you will be disconnected from the IM service.

To return to the IM application, you can either select **Menu > IM**, or you can press and hold the **Menu** key again, and select **IM** from the list of open applications.

# 13 Web (mobile browser)



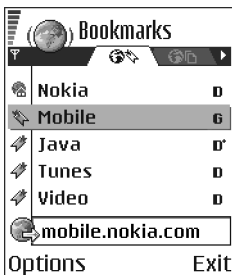
Select **Menu > Web**, or press and hold the **0** key in the standby mode.

Various service providers maintain pages specifically designed for mobile phones, offering services such as news, weather reports, banking, travel information, entertainment, and games. With the mobile browser you can view these services as WML, XHTML, or HTML pages.

Check the availability of services, pricing, and tariffs with your network operator and service provider. Service providers will also give you instructions on how to use their services.

## • BASIC STEPS FOR WEB ACCESS

- 1 Save the settings that are needed to access the browser service that you want to use. See "Browser service set-up" on page 101.
- 2 Make a connection to the service. See "Make a connection" on page 102.
- 3 Start browsing the web pages. See "Browse" on page 103.
- 4 End the connection to the service. See "End a connection" on page 105.



## • BROWSER SERVICE SET-UP

### Receive settings in a smart message

You may receive service settings in a special text message called a *smart message* from the network operator or service provider that offers the service. See "Smart messages" on page 51. For more information, contact your network operator or service provider.

### Enter settings manually


Follow the instructions given to you by your service provider.

- 1 Select **Menu > Settings > Connection > Access points** and define the settings for an access point. See "Connection" on page 62.
- 2 Select **Menu > Web > Options > Bookmark manager > Add bookmark**.
- 3 Write a name for the bookmark and the address of the browser page defined for the current access point.

## • MAKE A CONNECTION

Once you have stored all the required connection settings, you can access browser pages.

There are three different ways to access browser pages:

- Select the homepage (  ) of your service provider.
- Select a bookmark from the **Bookmarks** view.
- Press the keys **2-9** to start to write the address of a browser service. The **Go to** field at the bottom of the display is immediately activated, and you can continue to write the address there.

After you have selected a page or written the address, press the joystick to start downloading the page.

## • BOOKMARKS



**Note:** Your phone may have some pre-installed bookmarks for sites not affiliated with Nokia. Nokia does not warrant or endorse these sites. If you choose to access them, you should take the same precautions for security or content as you would with any site.

In the **Bookmarks** view, you can see bookmarks pointing to different kinds of browser pages. When you scroll through bookmarks, you can see the address of the highlighted bookmark in the **Go to** field at the bottom of the display.

Bookmarks are indicated by the following icons:



The starting page defined for the browser access point. If you use another browser access point for browsing, the starting page is changed accordingly.



A bookmark showing the title.

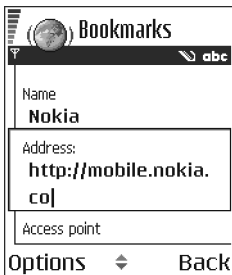


An automatic bookmark. See "Bookmarks added automatically" on page 103.


Options in **Bookmarks** (when a bookmark or folder is selected) are *Open*, *Download*, *Back to page*, *Bookmark manager*, *Mark/Unmark*, *Navigation options*, *Advanced options*, *Send*, *Find bookmark*, *Details*, *Settings*, *Help*, and *Exit*.

## Add bookmarks manually

- 1 In **Bookmarks**, select **Options > Bookmark manager > Add bookmark**.
- 2 Start to fill in the fields.  
Only the address must be defined. The default access point is assigned to the bookmark if no other one is selected. Press the \* key to enter special characters such as /, ., :, and @. Press the **Clear** key to clear characters.
- 3 Select **Options > Save** to save the bookmark.



## Bookmarks added automatically

When you visit a web page, your browser automatically saves a bookmark in the automatic bookmarks folder (  ), which is located in the list of bookmarks when you open the **Web** application. Automatic bookmarks can be renamed and deleted, but they cannot be moved. To modify automatic bookmarks settings, select **Options > Settings > Automatic bookmarks > On, Hide Folder, or Off**.

## • BROWSE

On a browser page, new links appear underlined in blue and previously visited links in purple. Images that act as links have a blue border around them.

Options when browsing are *Open, Open Wallet, Service options, Bookmarks, Save as bookmark, Navigation options, Advanced options, Send bookmark, Find, Details, Settings, Help, and Exit*.

## Keys and commands used in browsing

- To open a link, press the joystick.
- To scroll the view, use the joystick.
- To enter letters and numbers in a field, press the 0–9 keys. Press the \* key to enter special characters such as /, ., :, and @. Press the **Clear** key to clear characters.
- To go to the previous page while browsing, press **Back**. If **Back** is not available, select **Options > Navigation options > History** to view a chronological list of the pages you have visited during a browsing session. The history list is cleared each time a session is closed.
- To check boxes and make selections, press the joystick.
- To retrieve the latest content from the server, select **Options > Navigation options > Reload**.
- To open a sublist of commands or actions for the currently open browser page, select **Options > Service options**.
- To disconnect from a browser service and to quit browsing, select **Options > Advanced options > Disconnect**.

## Save bookmarks

- To save a bookmark while browsing, select **Options > Save as bookmark**.
- To save a bookmark received in a smart message, select **Menu > Messaging > Inbox**, open the message, and select **Options > Save to bookmarks**. See "Smart messages" on page 51.



## View saved pages

Options in **Saved pages** are *Open, Back to page, Reload, Saved pages mngr., Mark/Unmark, Navigation options, Advanced options, Details, Settings, Help, and Exit*.

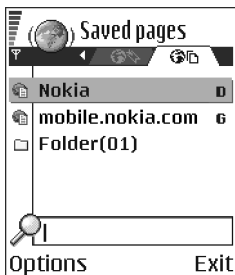
If you regularly browse pages containing information that does not change very often, you can save and then browse them when not logged in.

To save a page, while browsing select **Options > Advanced options > Save page**.

To open saved pages, scroll right in the **Bookmarks** view. In the **Saved pages** view, press the joystick to open a saved page.

Saved pages are indicated by the  icon. In the **Saved pages** view you can also create folders to store your saved browser pages. Folders containing saved browser pages are indicated by the  icon.

To start a connection to the browser service and to retrieve the page again, select **Options > Navigation options > Reload**. The phone stays online after you reload the page.



## • DOWNLOAD

You can download items such as ringing tones, images, operator logos, software, and video clips through the mobile browser. These items may be provided free, or you can purchase them.

Once downloaded, items are handled by the respective applications on your phone (for example, a downloaded photo will be saved in **Gallery**).



**Important:** Only install software from sources that offer adequate protection against harmful software.

## Purchase an item

To download an item:

- 1 Scroll to the link and select **Options > Open**.
- 2 Choose the appropriate option to purchase the item, for example, **Buy**.

Carefully read all the information provided.

If the online content is compatible, you can use your wallet information to make the purchase:

- 1 Select **Open wallet**.
- 2 Enter your wallet code. See "Enter the wallet code" on page 87.
- 3 Select the appropriate card category from your wallet.
- 4 Select **Fill in**.

This uploads the selected wallet information.

If the wallet does not contain all information necessary for the purchase, you will be requested to enter the remaining details manually.

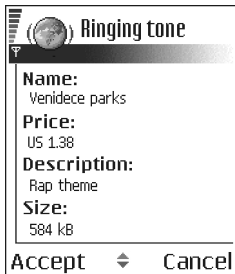


**Note:** Copyright protections may prevent some images, ringing tones, and other content from being copied, modified, transferred, or forwarded.

## Check an item before downloading

You can see details about an item before you download it. Details about an item may include the price, a brief description, and size.

- 1 Scroll to the link and select **Options > Open**. Details about the item are displayed on your phone.
- 2 If you want to continue with the downloading, press **Accept**, or if you want to cancel the download, press **Cancel**.



## • END A CONNECTION

Select **Options > Advanced options > Disconnect**, or press and hold the **End** key to quit browsing and return to the standby mode.



**Note:** If you have accessed confidential information during browsing, you should clear the cache. See "Clear the cache" on page 105.

## • CLEAR THE CACHE

The information or services you have accessed are stored in the cache memory of the phone. A cache is a buffer memory that is used to store data temporarily. If you have tried to access or have accessed confidential information requiring passwords (for example, your bank account), empty the cache after each use. The information or services you have accessed are stored in the cache. To empty the cache, select **Options > Navigation options > Clear cache**.

## • BROWSER SETTINGS

From the **Bookmarks** screen, select **Options > Settings** and one of the following:

**Default access point**—To change the default access point, press the joystick to open a list of available access points. The current default access point is highlighted. See "Connection" on page 62.

**Show images**—Choose if you want to view pictures when you are browsing. If you choose **No**, you can later load images during browsing by selecting **Options > Show images**.

**Font size**—You can choose 5 text sizes in the browser: **Largest**, **Large**, **Normal**, **Small**, and **Smallest**.

**Default encoding**—Choose a language setting to make sure your browser pages display text characters correctly.

**Automatic bookmarks**—Select **On**, **Hide Folder**, or **Off**. When you select **Hide Folder**, bookmarks are still automatically added to the **Automatic bookmarks** folder. See "Bookmarks added automatically" on page 103.

**Screen size**—Select **Normal screen**, **Select. keys only**, or **Full screen** to change how the browser window is displayed in your phone screen.

**Rendering**—Select **By quality** or **By speed** to determine how web pages are loaded.

**Cookies**—Select **Allow** or **Reject**. You can enable or disable the receiving and sending of cookies (a means of content providers to identify users and their preferences for frequently used content).

**Security warnings**—Choose to **Hide** or **Show** security warnings.

**Confirm touch tones**—Select **Always** or **First sending only**. Choose whether you want to confirm before the phone sends DTMF tones during a voice call. For example, you can make a voice call while you are viewing a browser page, send DTMF tones while a voice call is in progress, and save a name and phone number in **Contacts** from a browser page. See "Options during a call" on page 21.

**Wallet**—Choose **On** if you want the wallet to open automatically when a compatible browser page is opened.

# 14 Connectivity

## • BLUETOOTH CONNECTION

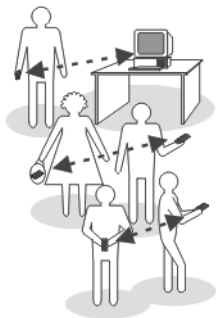
Select **Menu > Connect. > Bluetooth.**



**Note:** There may be restrictions on using Bluetooth devices in some locations. Check with your local authorities or service provider.

Bluetooth technology enables cost-free wireless connections between electronic devices within a maximum range of 30 feet (10 meters). A Bluetooth connection can be used to send images, videos, texts, business cards, and calendar notes, or it can be used to connect wirelessly to devices supporting the same Bluetooth protocols, such as computers.

Since devices using Bluetooth technology communicate using radio waves, your phone and the other devices do not need to be in direct line-of-sight. The two devices only need to be within a maximum of 30 feet (10 meters) of each other, although the connection can be subject to interference from obstructions such as walls or from other electronic devices. Using a Bluetooth connection consumes the battery, and the phone operating time will be reduced.



When you activate a Bluetooth connection for the first time, you are asked to give a name to your phone.

## Bluetooth device compatibility

This phone is designed to be compliant with and to adopt Bluetooth Specification 1.1. However, interoperability between the phone and other products with Bluetooth wireless technology depends also on the profiles and protocols used. The Nokia 6620 phone supports the following profiles:

- Dial-up networking profile (DUN) as a gateway
- Fax profile (FAX) as a gateway
- Object push profile (OPP) as a client and server
- File transfer profile (FTP) as a server
- Hands-free profile (HFP) as an audio gateway
- Generic object exchange profile (GOEP)
- Generic access profile (GAP)



- Serial port profile (SPP) with the PC connectivity software

For more information on the compatibility between Bluetooth devices, consult their manufacturers.

## Bluetooth connection settings

- Bluetooth**—Select **On** if you want to use a Bluetooth connection. If you select **Off**, all active Bluetooth connections are ended, and Bluetooth connection cannot be used for sending or receiving data.
- My phone's visibility**—If you select **Shown to all**, your phone can be found by other devices during device search. If you select **Hidden**, your phone cannot be found by other devices.
- My phone's name**—Define a name for your phone.



After you have set your Bluetooth connection to be active and changed **My phone's visibility** to **All**, your phone and this name can be seen by other devices. If you set your phone to the **Offline** profile, your Bluetooth connection will be automatically turned off.

## Send data by Bluetooth connection

Your phone can only have one active Bluetooth connection at a time.

- Open an application where the item you wish to send is stored.

For example, to send a photo to another device, open the **Gallery** application.

- Scroll to the item you want to send, and select **Options > Send > Via Bluetooth**.

The phone starts to search for devices within range. Devices using Bluetooth technology that are within range start to appear on the display one by one. You can see a device icon, the device name, the device type, or a short name.

Paired devices are shown with . A paired device is one where a Bluetooth connection already exists between your phone and the other device.

To interrupt the search, press **Stop**. The device list freezes and you can start to form a connection to one of the devices already found.



When searching for devices, some devices may show only the unique device addresses. To find out the unique address of your phone, enter the code **\*#2820#** in the standby mode.

If you have searched for devices earlier, a list of the devices that were found previously is shown first. To start a new search, select **More devices**. If you switch off the phone, the list of devices is cleared and the device search needs to be started again before sending data.

- 3 Scroll to the device with which you want to connect and press **Select**.

The item you are sending is copied to **Outbox** and the note **Connecting** is shown.

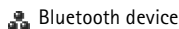
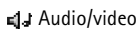
- 4 **Pairing** (if not required by the other device, go to step 5.)

- If the other device requires pairing before data can be transmitted, a tone sounds and you are asked to enter a passcode.
- Create your own passcode (1–16 characters long, numeric) and agree with the owner of the other device to use the same code. This passcode is used only once and you do not have to memorize it. Devices that do not have a user interface have a preset passcode. See "Paired devices view" on page 110.
- After pairing, the device is saved to the **Paired devices** view.

- 5 When the connection has been successfully established, **Sending data** is shown.

Data received by Bluetooth connection can be found in the **Inbox** folder in **Messaging**. See "Inbox—receive messages" on page 50.

Icons for different devices:



**Note:** If sending fails, the message or data will be deleted. The **Drafts** folder in **Messaging** does not store messages sent by Bluetooth connection.



## Check Bluetooth connection status

When is shown in the standby mode, Bluetooth connection is active.

When is blinking, your phone is trying to connect to the other device.

When is shown continuously, the Bluetooth connection is active.

## Paired devices view


Pairing with a device makes device searches easier and quicker. Paired devices are easier to recognize; they are indicated by  in the search result list. In the Bluetooth connection main view, scroll right to open a list of paired devices (  ).

- To pair with a device, select **Options > New paired device**. The phone starts a device search. Scroll to the device with which you want to pair and press **Select**. After you exchange passcodes, the device is added to the paired devices list.
- To cancel pairing, scroll to the device whose pairing you want to cancel and press the **Clear** key or select **Options > Delete**. If you want to cancel all pairings, select **Options > Delete all**.




**Note:** If you are currently connected to a device and you delete the pairing with that device, the pairing is removed and the device connection is terminated, but the Bluetooth connection remains active.

- To set a device to be authorized or unauthorized, scroll to the device, select **Options**, and then select one of the following:

**Set as authorized**—Connections between your phone and this device can be made without your knowledge. No separate acceptance or authorization is needed. Use this status for your own devices, for example, your PC, or devices that belong to someone you trust. The icon  is added next to authorized devices in the **Paired devices** view.

**Set as unauthorized**—Connection requests from this device need to be accepted separately every time.

## Receive data by Bluetooth connection

When you receive data by Bluetooth connection, a tone is played, and you are asked if you want to accept the message. If you accept, the item is placed in the **Inbox** folder in **Messaging**. Messages received by Bluetooth connection are indicated by . See "Inbox—receive messages" on page 50.

## Close the Bluetooth connection

A Bluetooth connection is disconnected automatically after sending or receiving data.

## • INFRARED CONNECTION



Select **Menu > Connect. > Infrared** to activate an infrared (IR) connection.


By infrared, you can send or receive data such as business cards and calendar notes to and from a compatible phone or data device.

Do not point the IR beam at anyone's eye or allow it to interfere with other IR devices. This device is a Class 1 laser product.



**Note:** Making or answering phone calls during a computer connection is not recommended because it might disrupt the operation.

## Send and receive data by infrared

All items that are received by IR are placed in the **Inbox** folder in **Messaging**. New IR messages are indicated by . See "Inbox—receive messages" on page 50.

- 1 Make sure that the IR ports of the sending and receiving devices are pointing at each other and that there are no obstructions between the devices.

The preferable distance between the two devices is approximately 36 inches (1 meter) at most. To find the IR port, see "Nokia 6620 phone at a glance" on page v.

- 2 The user of the receiving device activates the IR port.

To activate your phone IR port to receive data, select **Menu > Connect. > Infrared** and press the joystick.


- 3 The user of the sending device selects the desired IR function to start data transfer.


To send data by IR, select **Options > Send > Via infrared** in an application.

If data transfer is not started within one minute after the activation of the IR port, the connection is cancelled and must be started again.

If you are using Windows 2000 and you want to use IR to transfer files between your phone and a compatible computer, open the Control Panel and select Wireless Link. In the Wireless Link File Transfer tab, check the box for "Allow others to send files to your computer using IR."

## Check infrared connection status

When  blinks, your phone is trying to connect to the other device or a connection has been lost.

When  is shown continuously, the IR connection is active and your phone is ready to send and receive data by its IR port.

## • USB CONNECTION

You can use the Connectivity Cable DKU-2 to connect your Nokia 6620 phone to the USB port on your computer. Before using the connectivity cable, you must install the cable driver prior to PC Suite installation. Carefully follow the installation instructions given in the *User's Guide for Nokia PC Suite* and the *Quick Guide for Installing DKU-2 (USB) Drivers* on the CD-ROM supplied with the phone.



**Note:** Making or answering phone calls during a computer connection is not recommended because it might disrupt the operation.

## • CONNECTION MANAGER



Select **Menu > Connect. > Conn. mgr.**

In **Connection manager** you can identify the status of multiple data connections, view details on the amount of data sent and received, for example, and end unused connections.

You can view details of data connections only. Voice calls are not listed.



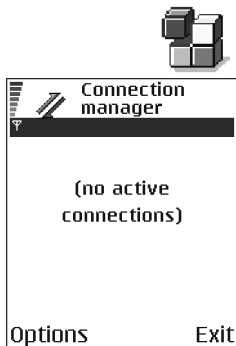
**Note:** When you open **Connection manager**, you can see the following:

- Open data connections:
  -  **Data call**
  -  **GPRS**
- The status of each connection
- Amount of data uploaded and downloaded for each connection (GPRS connections only)
- The duration of each connection (GSM data connections only)



**Note:** The actual time invoiced for calls by your service provider may vary, depending upon network features, rounding-off for billing, and so forth.

Options in **Connection manager** when there are one or more connections are *Details, Disconnect, Disconnect all, Help, and Exit.*



## View connection details

To view the details of a connection, scroll to a connection and select **Options > Details**. The following information is displayed:

**Name**—The name of the Internet access point (IAP) in use, or **Modem connection** if the connection is a dial-up connection

**Bearer**—The type of data connection: **Data call** or **GPRS**

**Status**—The current status of the connection

**Received**—The amount of data, in bytes, received to the phone

**Sent**—The amount of data, in bytes, sent from the phone

**Duration**—The length of time that the connection has been open

**Speed**—The current speed of both sending and receiving data in kB/s

**Dial-up (GSM) or Name (GPRS)**—The GSM dial-up number used or the name of the GPRS access point used

**Shared**—The number of applications using the same connection. This option is not displayed if the connection is not shared.

## End connections

Scroll to a connection and select **Options > Disconnect** to end that connection only, or select **Options > Disconnect all** to close all currently open connections.

## • CONNECT YOUR PHONE TO A COMPUTER

For further information on how to make a connection to a compatible computer by infrared, USB, or Bluetooth connection, and how to install PC Suite, see the *User's Guide for Nokia PC Suite* in the CD-ROM **Install Software** section. For further information on how to use PC Suite, see the help function on PC Suite.

## Use the CD-ROM

The CD-ROM should launch itself after you have inserted it into the CD-ROM drive of your compatible PC. If not, proceed as follows:

- 1 Click the Windows **Start** button and select **Programs > Windows Explorer**.
- 2 On the CD-ROM drive, locate a file called **Nokia6620.exe** and double-click it. The CD-ROM interface opens.
- 3 Locate PC Suite in the **Install Software** section.
- 4 Double-click Nokia PC Suite file. The installation wizard will guide you through the installation process.

## • SYNCHRONIZATION

Select **Menu > Connect. > Sync**.



The **Sync** application enables you to synchronize your calendar, contacts, and notes with various calendar, address book, and notes applications on a compatible computer or on the Internet.

Remote synchronization takes place over a **Web** or **Bluetooth** connection that you can initiate from your phone. Local synchronization takes place by a data cable or infrared connection to your PC.

The synchronization application uses SyncML technology for synchronization. For information on SyncML compatibility, contact the supplier of the calendar, address book, or notes application with which you want to synchronize your phone data.

## Create a new synchronization profile

Options in the **Sync** main view are *Synchronize*, *New sync profile*, *Edit sync profile*, *Delete*, *Help*, and *Exit*.

- 1 Select **Options > New sync profile**.
- 2 Choose whether you want to use the default setting values or copy the values from an existing profile to be used as the basis for the new profile.

- 3 Define the following:

**Sync profile name**—Write a descriptive name for the profile.

**Data bearer**—Select **Web** or **Bluetooth** as your synchronization method.

**Access point**—Select the access point you want to use for the data connection. This option is only available if you choose **Web** in the **Data bearer** setting.

**Host address**—Contact your service provider or system administrator for the correct values.

**Port**—Contact your service provider or system administrator for the correct values. This option is only available if you choose **Web** in the **Data bearer** setting.

**User name**—Your user ID for the synchronization server. Contact your service provider or system administrator for your correct ID.

**Password**—Write your password. Contact your service provider or system administrator for the correct value.

- 4 Scroll right and select which applications you would like to synchronize:

**Contacts**—Select **Yes** if you want to synchronize your contacts.

**Calendar**—Select **Yes** if you want to synchronize your calendar.

**Notes**—Select **Yes** if you want to synchronize your notes.

When you select **Yes** to synchronize each of these applications, you must also specify:

- **Remote database**—Enter the correct path to the server for the remote address book (to sync with **Contacts**), the remote calendar (to sync with **Calendar**), or the remote notes application (to sync with **Notes**).
- **Synchronization type**—Select **Normal**, **To server only**, or **To phone only**.

- 5 Press **Done** to save the settings.

## Synchronize data

In the **Sync** main view, you can see the different profiles, and what kind of data will be synchronized: **Calendar**, **Contacts**, **Notes**, or all three.

- 1 In the main view, scroll to a profile and select **Options > Synchronize**. The status of the synchronization is shown at the bottom of the screen.  
To cancel synchronization before it is finished, press **Cancel**.  
You are notified when the synchronization has been completed.
- 2 After synchronization is complete, press **View log**, or select **Options > View log** to open a log file showing the synchronization status (**Complete** or **Incomplete**) and how many calendar, contact, and notes entries have been added, updated, deleted, or discarded (not synchronized) in the phone or on the server.

- **USE YOUR PHONE AS A MODEM**

You can use your phone as a modem to connect to the Internet with a compatible PC, or to send and receive faxes. Select **Menu > Connect. > Modem.**



Detailed modem instructions can be found in the *User's Guide for Nokia PC Suite* on the CD-ROM supplied with the phone.



# 15 Troubleshooting

## • SIM CARD

A SIM (subscriber identity module) card is required for your Nokia GSM phone to operate. The SIM card is supplied by your service provider and has your mobile phone number and all subscriber account information programmed on it.

You can save contact information from your Contacts list on the SIM card so that when you use the SIM card in another GSM phone or terminal, your phone number and contacts will be available to you on the SIM card rather than stored in phone memory.

The SIM card in the Nokia 6620 phone is located under the battery in the top left corner. The SIM card must be inserted under the hood and the gold-coloured contacts on the card must make direct contact with the gold-coloured contacts in the card slot. See "Insert the SIM card" on page 7.

## • MEMORY LOW

When one of the following notes is shown, the phone memory is low and you must delete some data:

- **Not enough memory to perform operation.**
- **Delete some data first.**
- **Memory low. Delete some data.**

To view what kind of data you have and how much memory the different data groups consume, select **Menu > Tools > File mngr. > Options > Memory details**.

You may want to delete the following items regularly to avoid memory getting low:

- Messages from the **Inbox**, **Drafts**, and **Sent** folders in **Messaging**.
- Retrieved e-mail messages from the phone memory.
- Saved browser pages.
- Images, video clips, and sound clips in **Gallery**.

If you want to delete contact information, calendar notes, call timers, call cost timers, game scores, or any other data, go to the respective application to remove the data.

If you are deleting multiple items and one of the low memory notes is shown again, try deleting items one by one (starting from the smallest item).

## • DIFFERENT WAYS TO STORE DATA

- Use PC Suite to make a backup copy of all data to your computer. See "Connect your phone to a computer" on page 113.
- Send images to your e-mail address and then save the images to your computer.
- Send data by infrared or Bluetooth connection to another compatible device.
- Store data on a compatible memory card.

## • PHONE DISPLAY

If missing, discoloured, or bright dots appear on the screen when you turn on your phone, this is a characteristic of this type of display. Some displays may contain pixels or dots that remain on or off. This is normal, not a fault.

## • BLUETOOTH CONNECTION

If you cannot end a Bluetooth connection, check to see if another device is pairing with your phone but not sending data. If so, the device connection has been left open and the only way to disconnect it is to deactivate the Bluetooth link altogether. Select **Menu > Connect. > Bluetooth** and select the setting **Bluetooth > Off**.

If you cannot find a device using Bluetooth technology, check the following:

- Both devices have activated their Bluetooth connections.
- The distance between the two devices is not over 30 feet (10 meters) or that there are no walls or other obstructions between the devices.
- The other device is not in **Hidden** mode.
- Both devices are compatible.

## • MULTIMEDIA MESSAGING

If the phone cannot receive a multimedia message because memory is full, check the amount of memory in use. The amount of memory needed is indicated in the error message: **Not enough memory to retrieve message. Delete some data first**. To view what kind of data you have and how much memory the different data groups consume, select **Menu > Tools > File mngr. > Options > Memory details**.

If the notes **Retrieving message** or **Trying to retrieve message again** are shown briefly, your phone is trying to retrieve a multimedia message from the multimedia messaging center. To stop the notes from displaying, you need to end the data connection because the phone is attempting to start the connection again and again. Also, try the following solutions:

Check that the settings for multimedia messaging have been defined correctly and that there are no mistakes in phone numbers or addresses. Select **Menu > Messaging > Options > Settings > Multimedia message**.

To stop the phone from making a data connection, you have the following options. Select **Menu > Messaging > Options > Settings > Multimedia message**, and then:

- Select **On receiving msg. > Defer retrieval** if you want the multimedia messaging center to save the message to be retrieved later, for example, after you have checked the settings. After this change, the phone still needs to send information notes to the network. When you want to retrieve the message, select **Retr. immediately**.
- Select **On receiving msg. > Reject message** if you want to reject all incoming multimedia messages. After this change, the phone needs to send information notes to the network and the multimedia messaging center will delete all multimedia messages that are waiting to be sent to you.
- Select **Multimedia reception > Off** if you want to ignore all incoming multimedia messages. After this change the phone will not make any network connections related to multimedia messaging.

## • MESSAGING

If you are composing a message and you cannot select a contact from the contacts directory, the contact card does not have a phone number or an e-mail address. Add the missing information to the contact card in **Contacts**.

## • BROWSER SERVICES

If you receive the message **No valid access point defined. Define one in Web settings**, you need to insert the proper browser settings. Contact your service provider for instructions.

## • LOG

If the log appear empty, you may have activated a filter, and no communication events fitting that filter have been logged. To see all events in **Logs**, select **Options > Filter > All communication**.

## • PC CONNECTIVITY

If you have problems connecting the phone to a PC, make sure that PC Suite is installed and running on the PC. See the *User's Guide for Nokia PC Suite*, which is located in the 'Install Software' section on the CD-ROM provided with the phone. For further information on how to use PC Suite, see the help function of PC Suite.

## • APPLICATION NOT RESPONDING

If you need to close an application that is not responding, open the application switching window by pressing and holding the **Menu** key. Then scroll to the application, and press the **Clear** key to close the application.

# 16 Reference information

## • BATTERY INFORMATION

Your device is powered by a rechargeable battery. The full performance of a new battery is achieved only after two or three complete charge and discharge cycles. The battery can be charged and discharged hundreds of times but it will eventually wear out. When the talk and standby times are noticeably shorter than normal, buy a new battery. Use only Nokia approved batteries, and recharge your battery only with Nokia approved chargers designated for this device.

Unplug the charger from the electrical plug and the device when not in use. Do not leave the battery connected to a charger. Overcharging may shorten its lifetime. If left unused, a fully charged battery will lose its charge over time. Temperature extremes can affect the ability of your battery to charge.

Use the battery only for its intended purpose. Never use any charger or battery that is damaged.

Do not short-circuit the battery. Accidental short-circuiting can occur when a metallic object such as a coin, clip, or pen causes direct connection of the positive (+) and negative (-) terminals of the battery. (These look like metal strips on the battery.) This might happen, for example, when you carry a spare battery in your pocket or purse. Short-circuiting the terminals may damage the battery or the connecting object.

Leaving the battery in hot or cold places, such as in a closed car in summer or winter conditions, will reduce the capacity and lifetime of the battery. Always try to keep the battery between 59°F and 77°F (15°C and 25°C). A device with a hot or cold battery may not work temporarily, even when the battery is fully charged. Battery performance is particularly limited in temperatures well below freezing.

Do not dispose of batteries in a fire! Dispose of batteries according to local regulations. Please recycle when possible. Do not dispose as household waste.

## • ENHANCEMENTS

A few practical rules about accessories and enhancements:

- Keep all accessories and enhancements out of the reach of small children.
- When you disconnect the power cord of any accessory or enhancement, grasp and pull the plug, not the cord.
- Check regularly that enhancements installed in a vehicle are mounted and are operating properly.
- Installation of any complex car enhancements must be made by qualified personnel only.

## • ENHANCEMENTS, BATTERIES, AND CHARGERS

For availability of approved enhancements, check with your dealer. When you disconnect the power cord of any enhancement, grasp and pull the plug, not the cord.

Your device and its enhancements may contain small parts. Keep them out of reach of small children.



**Warning:** Use only batteries, chargers, and enhancements approved by Nokia for use with this particular model. The use of any other types may invalidate any approval or warranty, and may be dangerous.

### Battery

The 950 mAh, Li-Ion based BL-5C battery provides power in a thin and light package. It provides a talk time of up to 4 hours and a standby time of up to 200 hours. Charging time is approximately 1 hour and 30 minutes with the ACP-12U charger.



Variation in operation times will occur depending on the charger used, the SIM card, network and usage settings, usage style, and environments.

See also "Insert the battery" on page 9 and "Charge the battery" on page 9.

### Other compatible Nokia enhancements

#### Headset audio

- Standard headset (HS-5)
- Fashion headset (HS-3)
- Activity headset (HS-8)
- Retractable headset (HS-10)
- Boom headset (HDB-4)
- Wireless headsets (HDW-3, HS-3W and HS-4W)
- Inductive loopset (LPS-4)  
(See "Inductive loopset LPS-4" on page 121.)
- Phone adapter (HDA-10)  
(See "Phone adapter HDA-10" on page 121.)

#### Charger

- Compact travel charger (AC-1U)

#### Car

- Mobile charger (LCH-12)
- Mobile holder (MBC-19)
- Wireless car kit (CK-7W)
- Wireless handsfree (HF-6W)

#### Data

- Connectivity cable (DKU-2)
- Memory card 128 MB (DTS-128)
- Memory unit (MM-1)
- Memory unit (MM-2)

#### Imaging

- Nokia digital pen (SU-1B)

## INDUCTIVE LOOPSET LPS-4

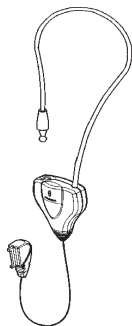
The LPS-4 loopset gives people with T-coil equipped hearing aids the ability to make and receive calls without noise interference.

The loopset is easy to use and gives hearing-impaired users clear access to digital telephony. You wear the loopset around your neck, connect it to your phone, and speak directly toward the microphone.

If you are using a loopset, you must activate it on your mobile phone by selecting **Menu > Settings > Enhancement > Enhancement in use > Loopset**.

The LPS-4 loopset can be purchased separately as an enhancement. For operating instructions, refer to the booklet that comes with the LPS-4.

For more information, see "Accessibility solutions" on page 5.



## PHONE ADAPTER HDA-10

The HDA-10 phone adapter is a Nokia enhancement that allows you to connect your mobile phone to a Telecommunications Device for the Deaf (TTY/TDD) to make a call in digital mode.

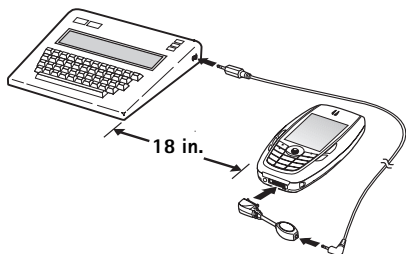
If you are using a phone adapter, you must activate it on your mobile phone by selecting **Menu > Settings >**

**Enhancement > Enhancement in use > TTY**.

In addition to the Nokia 6620 phone, you will need the following for TTY/TDD communication:

- A TTY/TDD device that is *cellular ready or cellular compatible*
- A cable for connecting the TTY/TDD to your phone, usually supplied by the manufacturer of the TTY/TDD device
- The phone adapter (HDA-10), which can be purchased separately as an enhancement

For more information, see "Accessibility solutions" on page 5.



## • CARE AND MAINTENANCE

Your device is a product of superior design and craftsmanship and should be treated with care. The suggestions below will help you protect your warranty coverage and enjoy your device for many years.

- Keep the device dry. Precipitation, humidity, and all types of liquids or moisture can contain minerals that will corrode electronic circuits. If your device does get wet, remove the battery and allow the device to dry completely before replacing it.
- Do not use or store the device in dusty, dirty areas. Its moving parts and electronic components can be damaged.
- Do not store the device in hot areas. High temperatures can shorten the life of electronic devices, damage batteries, and warp or melt certain plastics.
- Do not store the device in cold areas. When the device returns to its normal temperature, moisture can form inside the device and damage electronic circuit boards.
- Do not attempt to open the device other than as instructed in this guide.
- Do not drop, knock, or shake the device. Rough handling can break internal circuit boards and fine mechanics.
- Do not use harsh chemicals, cleaning solvents, or strong detergents to clean the device.
- Do not paint the device. Paint can clog the moving parts and prevent proper operation.
- Use a soft, clean, dry cloth to clean any lenses (such as camera, proximity sensor, and light sensor lenses).
- Use only the supplied or an approved replacement antenna. Unauthorized antennas, modifications, or attachments could damage the device and may violate regulations governing radio devices.

All of the above suggestions apply equally to your device, battery, charger, or any enhancement. If any device is not working properly, take it to the nearest authorized service facility for service.

## • ADDITIONAL SAFETY INFORMATION

### Operating environment

Remember to follow any special regulations in force in any area and always switch off your device when its use is prohibited or when it may cause interference or danger. Use the device only in its normal operating positions. To maintain compliance with radio frequency exposure guidelines only use accessories approved by Nokia for use with this device. When the device is on and being worn on the body, always use an approved carrying case.

Parts of the device are magnetic. Metallic materials may be attracted to the device, and persons with a hearing aid should not hold the device to the ear with the hearing aid. Always secure the device in its holder, because metallic materials may be attracted by the earpiece. Do not place credit cards or other magnetic storage media near the device, because information stored on them may be erased.

### Medical devices

Operation of any radio transmitting equipment, including wireless phones, may interfere with the functionality of inadequately protected medical devices. Consult a physician or the manufacturer of the medical device to determine if they are adequately shielded from external RF energy or if you have any questions. Switch off your phone in health care facilities when any regulations posted in these areas instruct you to do so. Hospitals or health care facilities may be using equipment that could be sensitive to external RF energy.

### PACEMAKERS

Pacemaker manufacturers recommend that a minimum separation of 6 inches (15.3 cm) be maintained between a wireless phone and a pacemaker to avoid potential interference with the pacemaker. These recommendations are consistent with the independent research by and recommendations of Wireless Technology Research. To minimize the potential for interference, persons with pacemakers should:

- Always keep the device more than 6 inches (15.3 cm) from their pacemaker when the device is switched on
- Not carry the device in a breast pocket
- Hold the device to the ear opposite the pacemaker

If you have any reason to suspect that interference is taking place, switch off your device immediately.

### HEARING AID

Some digital wireless devices may interfere with some hearing aids. If interference occurs, consult your service provider.



## Vehicles

RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles such as electronic fuel injection systems, electronic antiskid (antilock) braking systems, electronic speed control systems, air bag systems. For more information, check with the manufacturer or its representative of your vehicle or any equipment that has been added.

Only qualified personnel should service the device, or install the device in a vehicle. Faulty installation or service may be dangerous and may invalidate any warranty that may apply to the device. Check regularly that all wireless device equipment in your vehicle is mounted and operating properly. Do not store or carry flammable liquids, gases, or explosive materials in the same compartment as the device, its parts, or enhancements. For vehicles equipped with an air bag, remember that an air bags inflate with great force. Do not place objects, including installed or portable wireless equipment in the area over the air bag or in the air bag deployment area. If in-vehicle wireless equipment is improperly installed and the air bag inflates, serious injury could result.

## Potentially explosive environments

Switch off your device when in any area with a potentially explosive atmosphere and obey all signs and instructions. Potentially explosive atmospheres include areas where you would normally be advised to turn off your vehicle engine. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death. Switch off the device at refuelling points such as near gas pumps at service stations. Observe restrictions on the use of radio equipment in fuel depots, storage, and distribution areas, chemical plants or where blasting operations are in progress. Areas with a potentially explosive atmosphere are often but not always clearly marked. They include below deck on boats, chemical transfer or storage facilities, vehicles using liquefied petroleum gas (such as propane or butane), and areas where the air contains chemicals or particles such as grain, dust or metal powders.

FCC regulations prohibit using your wireless device while in the air. The use of wireless telephones in an aircraft may be dangerous to the operation of the aircraft, disrupt the wireless telephone network, and may be illegal.

Failure to observe these instructions may lead to suspension or denial of telephone services to the offender, legal action, or both.

## • EMERGENCY CALLS



**Important:** Wireless phones, including this phone, operate using radio signals, wireless networks, landline networks, and user-programmed functions. Because of this, connections in all conditions cannot be guaranteed. You should never rely solely on any wireless phone for essential communications like medical emergencies.

To make an emergency call:

- 1 If the phone is not on, switch it on. Check for adequate signal strength. Some networks may require that a valid SIM card is properly inserted in the phone.
- 2 Press the **End** key as many times as needed to clear the display and ready the phone for calls.
- 3 Key in the official emergency number for your present location. Emergency numbers vary by location.
- 4 Press the **Send** key.

If certain features are in use, you may first need to turn those features off before you can make an emergency call. If the phone is set to the **Offline** profile, you must select a different profile before making an emergency call. Consult this guide or your service provider. When making an emergency call, give all the necessary information as accurately as possible. Your wireless phone may be the only means of communication at the scene of an accident. Do not end the call until given permission to do so.

## • CERTIFICATION INFORMATION (SAR)

### THIS MODEL PHONE MEETS GOVERNMENT REQUIREMENTS FOR EXPOSURE TO RADIO WAVES

Your mobile phone is a radio transmitter and receiver. It is designed and manufactured not to exceed the limits for exposure to radio frequency (RF) energy set by Industry Canada. These limits are part of comprehensive guidelines and establish permitted levels of RF energy for the general population. The guidelines are based on standards that were developed by independent scientific organisations through periodic and thorough evaluation of scientific studies. The guidelines include a substantial safety margin designed to assure the safety of all persons, regardless of age and health.

The exposure standard for mobile phones employs a unit of measurement known as the Specific Absorption Rate, or SAR. The SAR limit set by the Industry Canada is 1.6 W/kg\* Tests for SAR are conducted using standard operating positions with the phone transmitting at its highest certified power level in all tested frequency bands. Although the SAR is determined at the highest certified power level, the actual SAR of the phone while operating can be well below the maximum value. This is because the phone is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a base station, the lower the power output of the phone.

Before a phone model is available for sale to the public, compliance with the Canadian Standard must be shown. The highest SAR value for this model phone when tested for use at the ear is 1.16 W/Kg and when worn on the body, as described in this user guide is 0.74 W/Kg.

(Body-worn measurements differ among phone models, depending upon available enhancements and Industry Canada requirements).

While there may be differences between the SAR levels of various phones and at various positions, they all meet the government requirement for RF exposure.

\* The SAR limit for mobile phones used by the public is 1.6 watts/kilogram (W/kg) averaged over one gram of body tissue. The standard incorporates a substantial margin of safety to give additional protection for the public and to account for any variations in measurements. SAR values may vary depending on national reporting requirements and the network band. For SAR information in other regions please look under product information at [www.nokia.com](http://www.nokia.com).

## • NOKIA 6620 TECHNICAL INFORMATION

Feature	Specification
Weight	4.4 oz (124 g) with 850-mAh Li-Ion battery
Size	4.27 x 2.29 x .90 in (length, width, thickness)
Frequency range	Lowband 850 824–849 MHz (TX) 869–894 MHz (RX) Highband 1800 1710–1785 MHz (TX) 1805–1880 MHz (RX) Highband 1900 1850–1910 MHz (TX) 1930–1990 MHz (RX)
Transmitter output power	Lowband up to 2 W Highband up to 1 W
Battery voltage	3.7 V nominal
Operating temperature	14°F to + 131°F (–10°C to + 55°C)

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